

Mind Buzz

THE NRC VILLAGE

Layer by layer



There are two types of NPC village, Cobblestone and oak, and a desert variety of various types for sandstone. This booklet covers the Cobblestone and oak variety.

The Minecraft NPC villages are self-spawning locations that comprise of a small group of buildings occupied by NPC villagers that you can interact with for trading. The villages will spawn with random number of building types, situated near a well. Additionally, there is usually at least a farm that will grow wheat, carrots and potatoes. Farms come in two styles, a single unit and a double unit.

There are 8 different buildings that can spawn but it is rare that it will spawn duplicates of the same building in the same village. This booklet was developed so that the player can add to or finish NPC villages with authentic NPC builds. All NPC buildings spawn 1 block above ground level and are attached to gravel pathways with a cobble stair block. Village pathways are made of gravel and are 3 blocks wide.

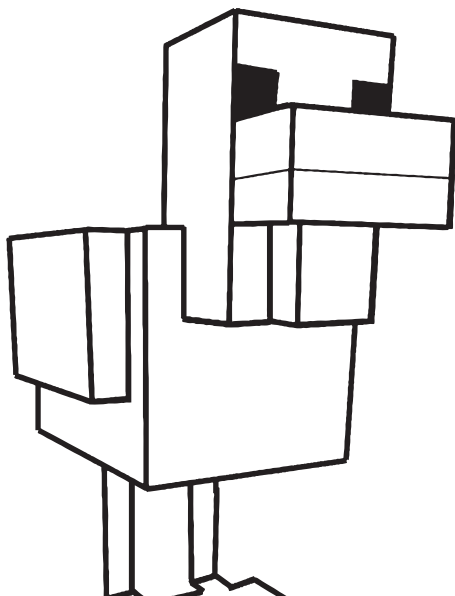
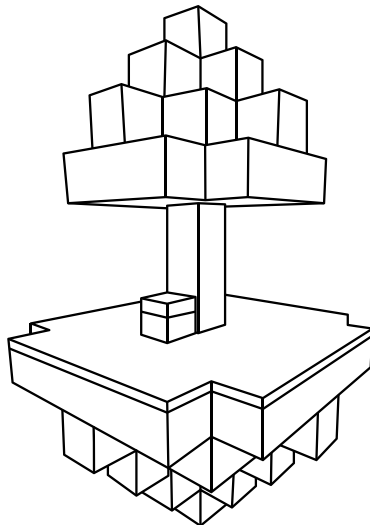
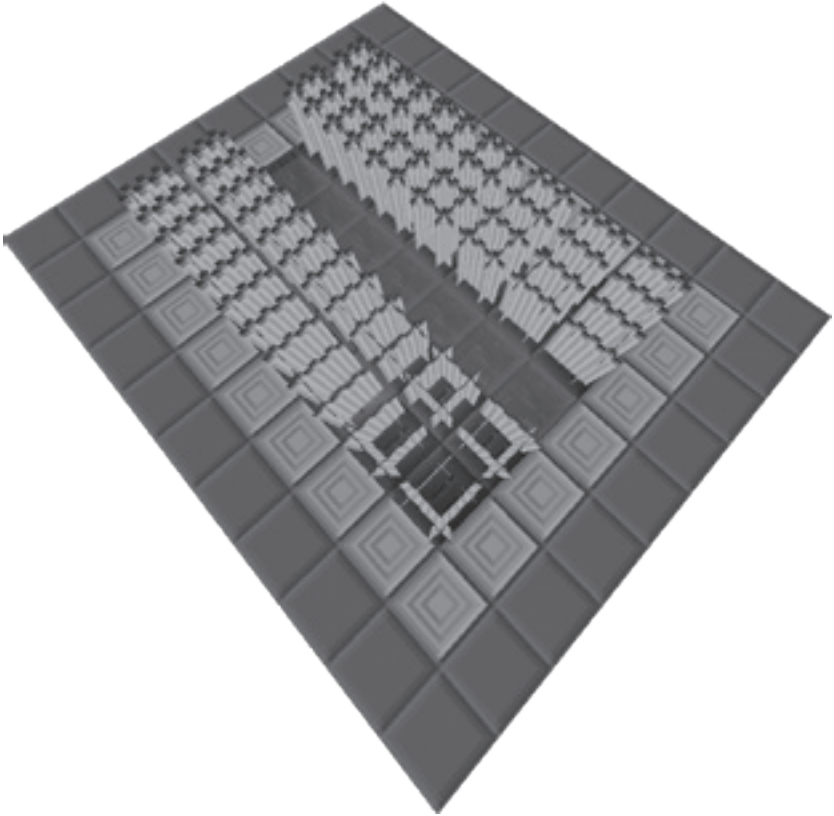


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Wheat Farm



28x Oaklog



28x Wheat

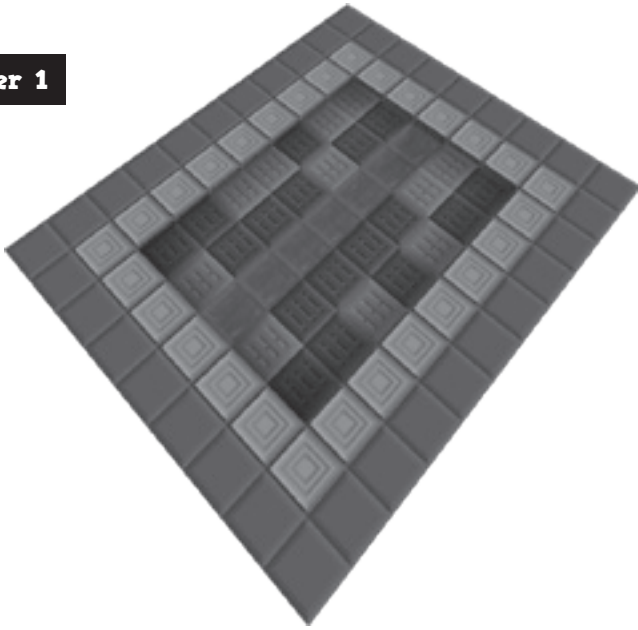


28x Farmland

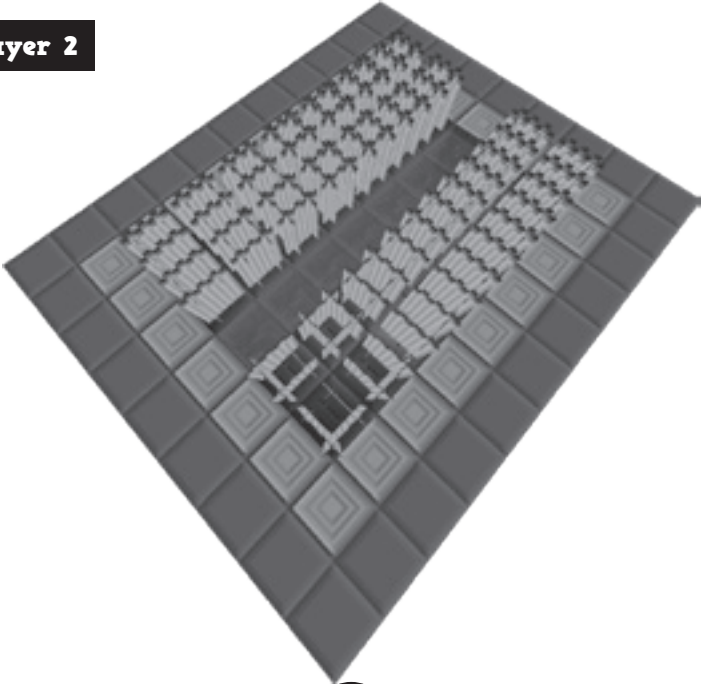


7x Waterblock

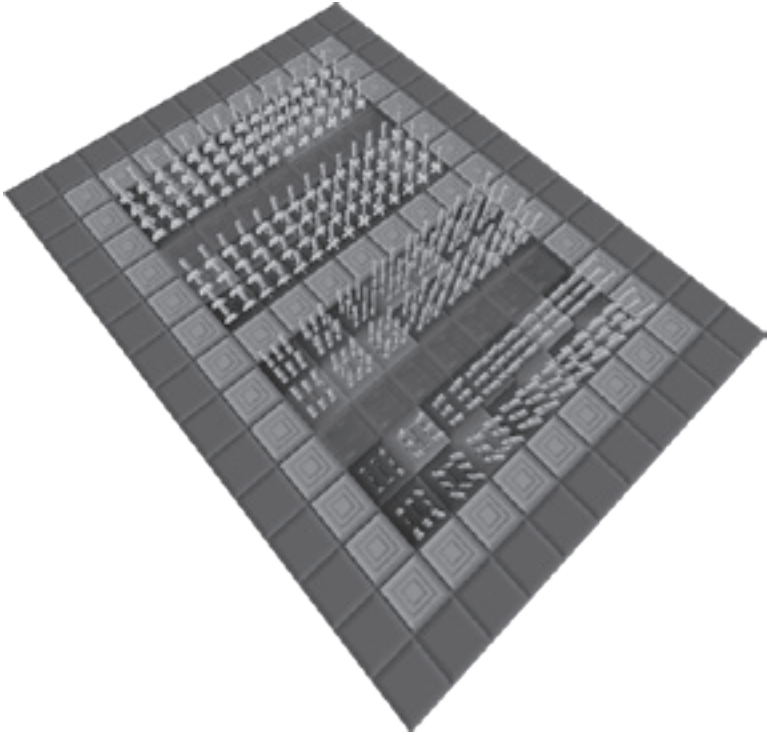
Layer 1



Layer 2



Crops Farm



47x Oaklog



28x Potatoes



56x Farmland

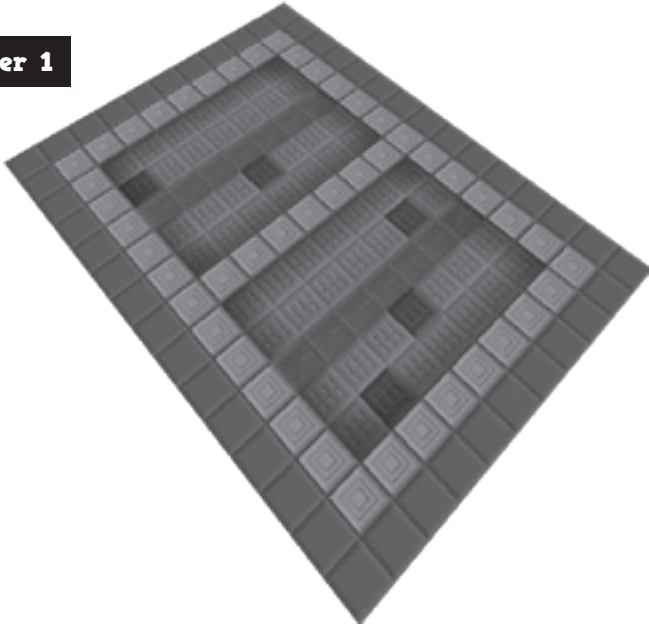


7x Waterblock

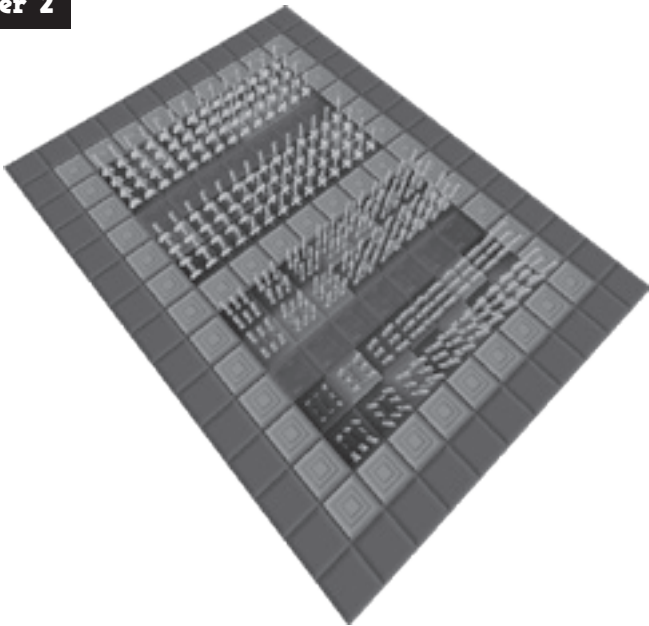


28x Carrots

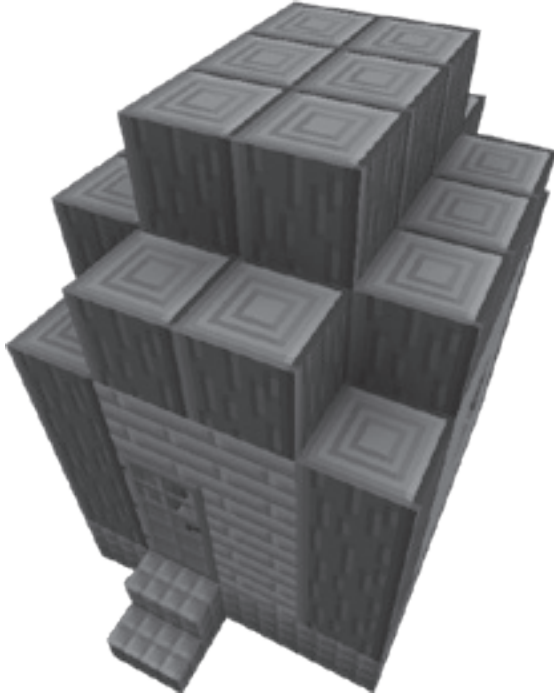
Layer 1



Layer 2



4x5 Dirt Floor Hut



34x Oaklog



1x Fence



26x Oak plank



1x Cobblestone stairs



14x Cobblestone



1x Pressure plate



6x Dirt

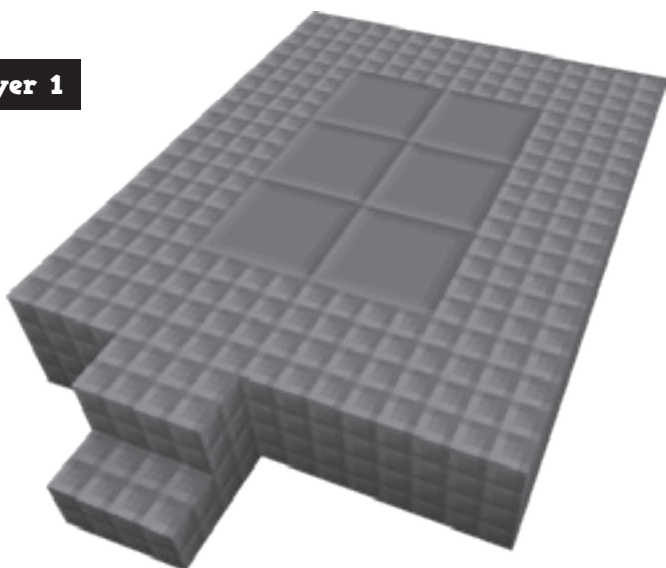


1x Oak door

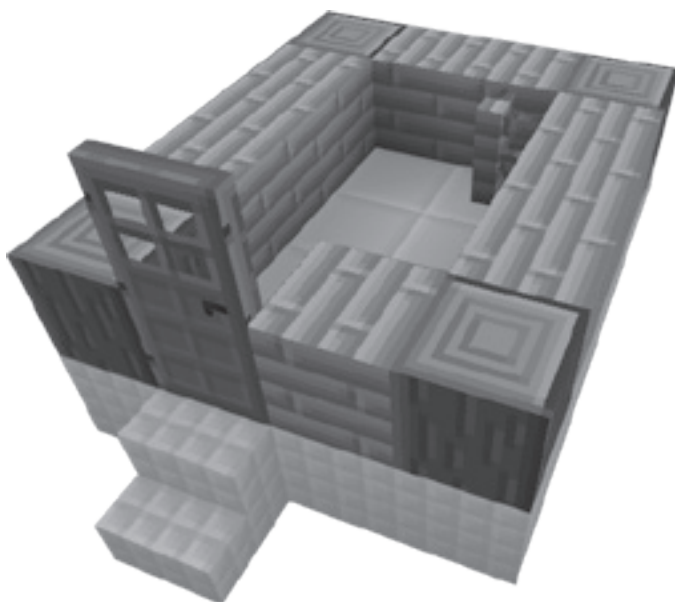


2x Glass panels

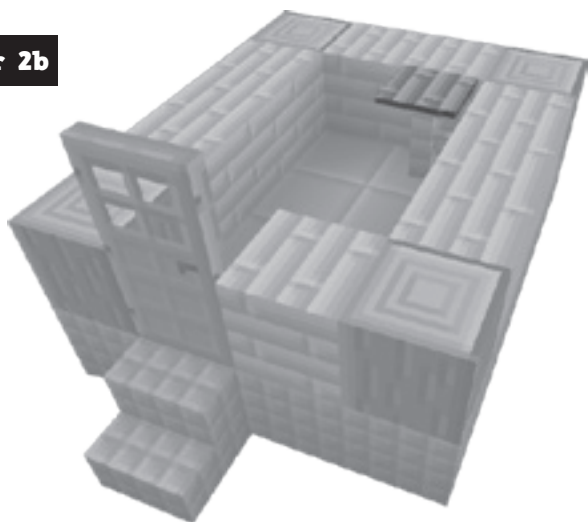
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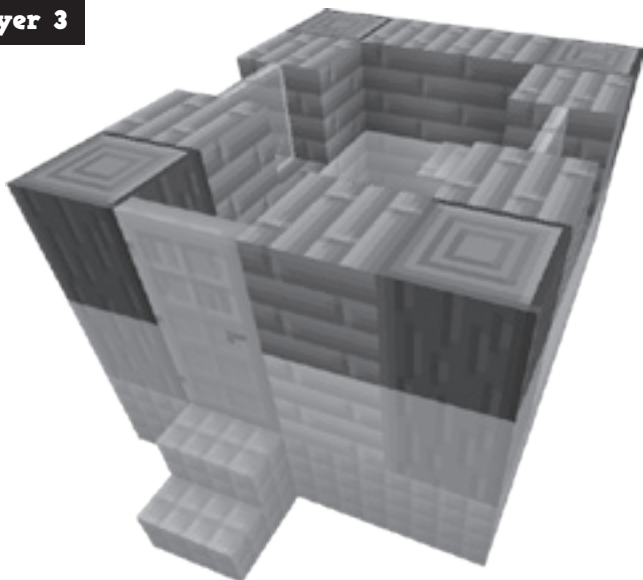
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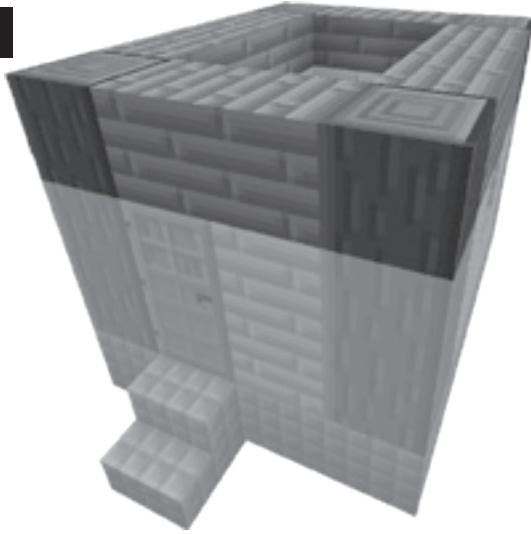
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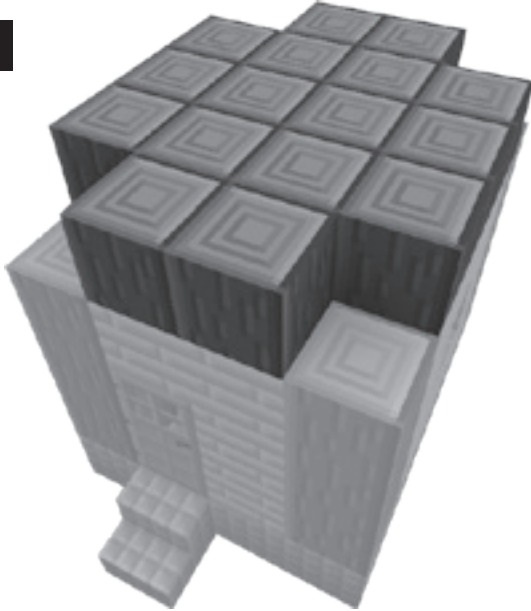
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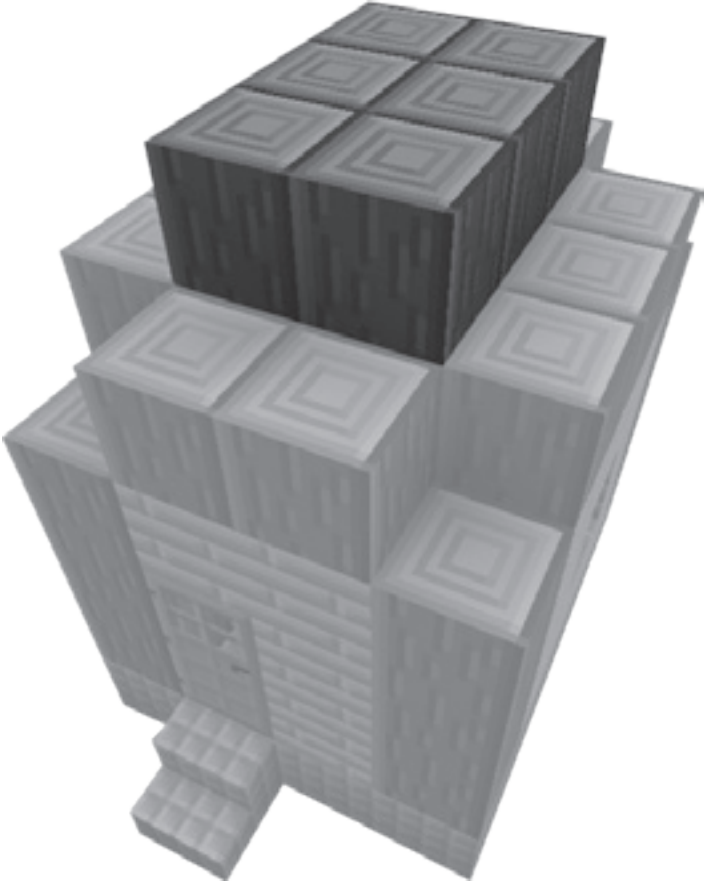
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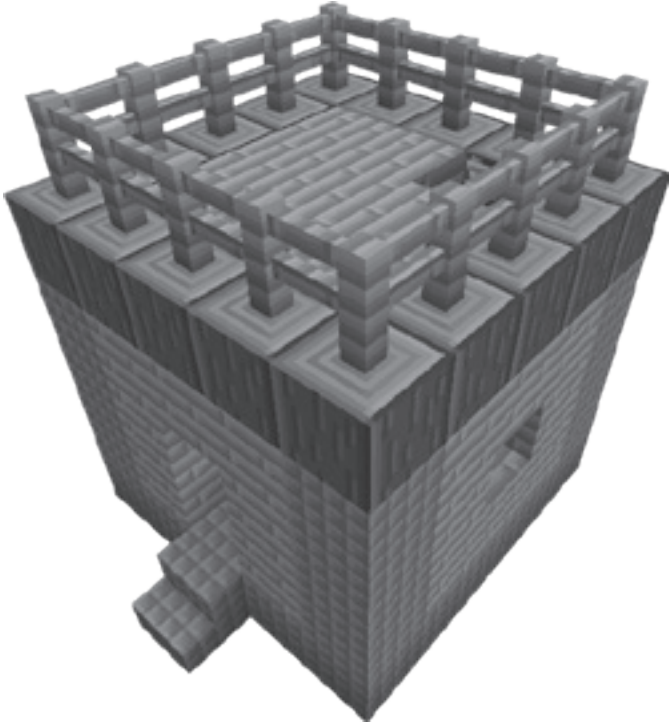
Layer 5



Layer 6



5x5 Hut with Ladder



37x Oaklog



16x Fence



39x Oak plank



1x Cobblestone stairs



37x Cobblestone

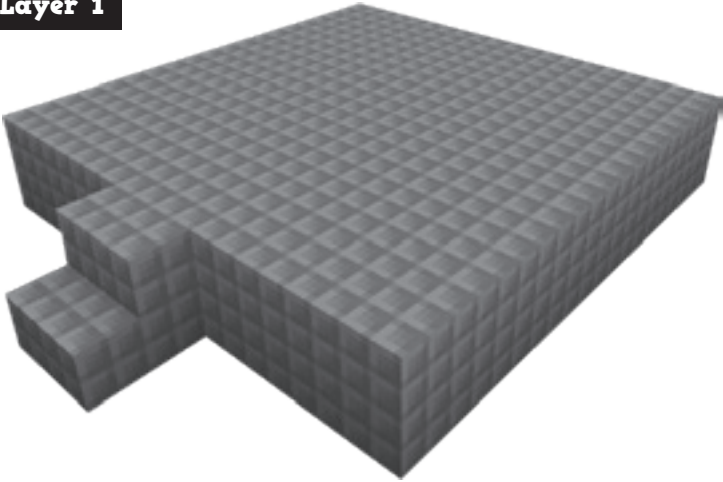


4x Ladder

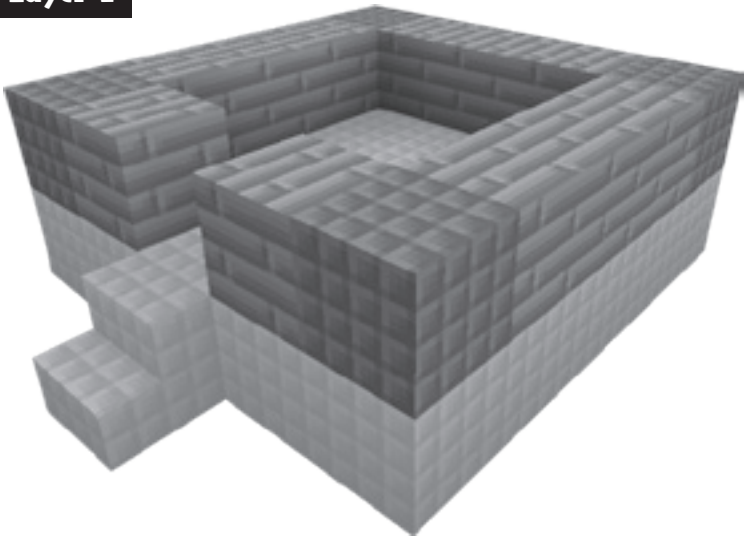


3x Glass panels

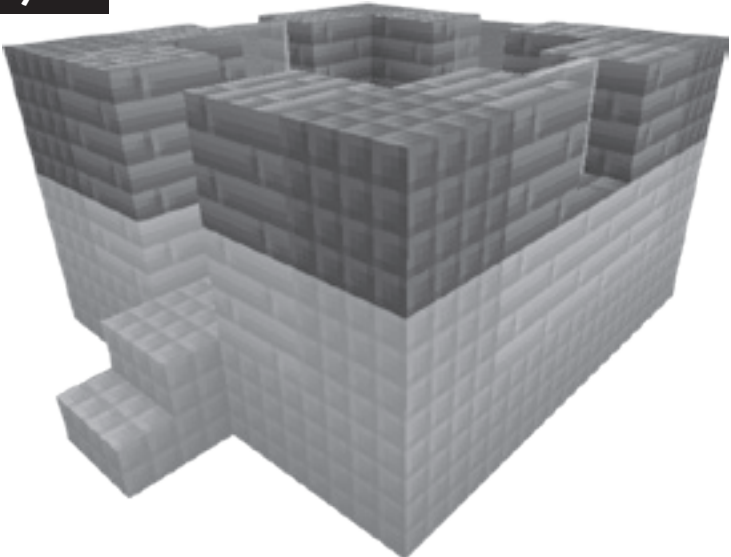
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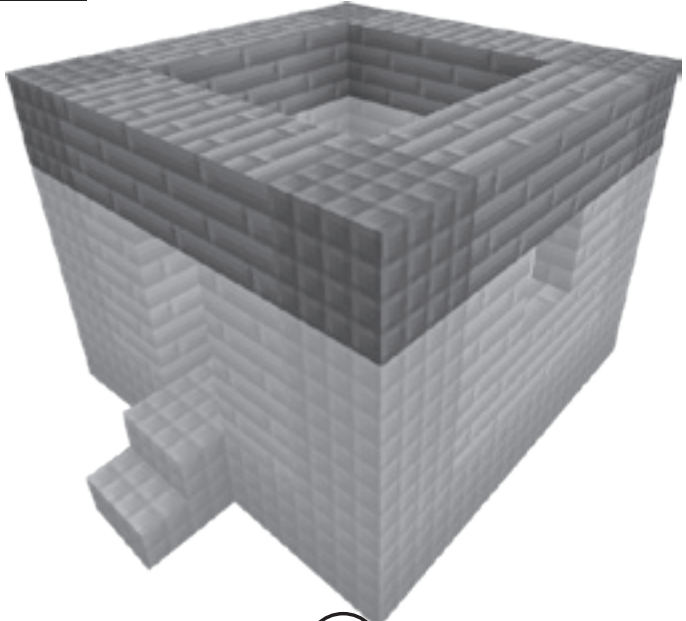
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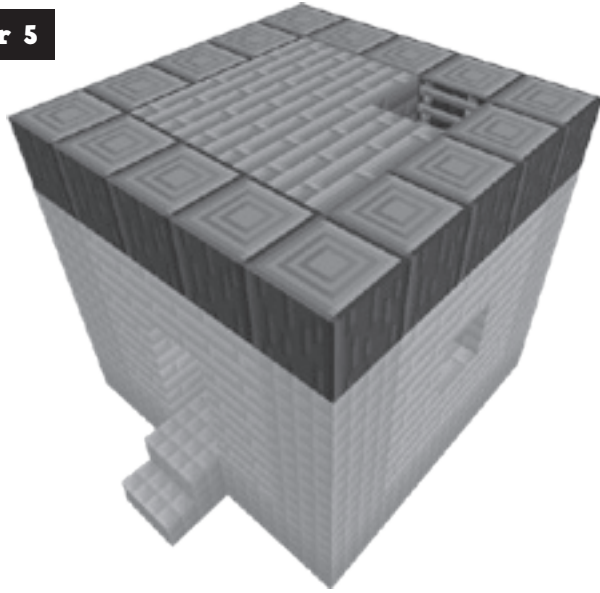
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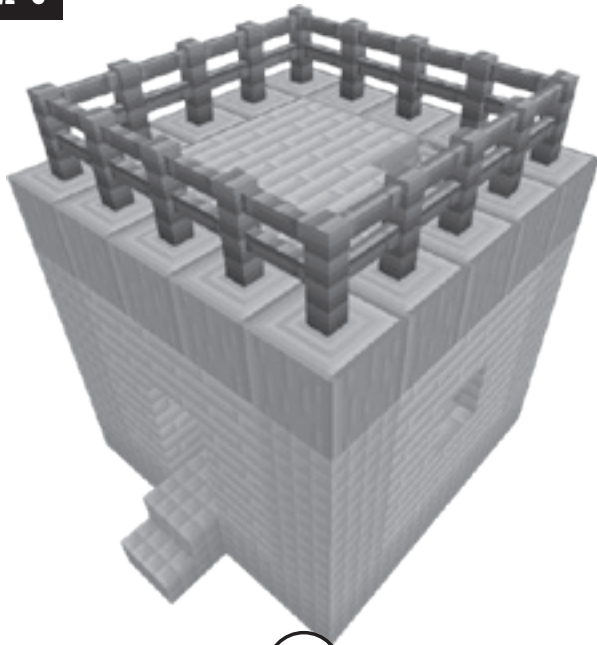
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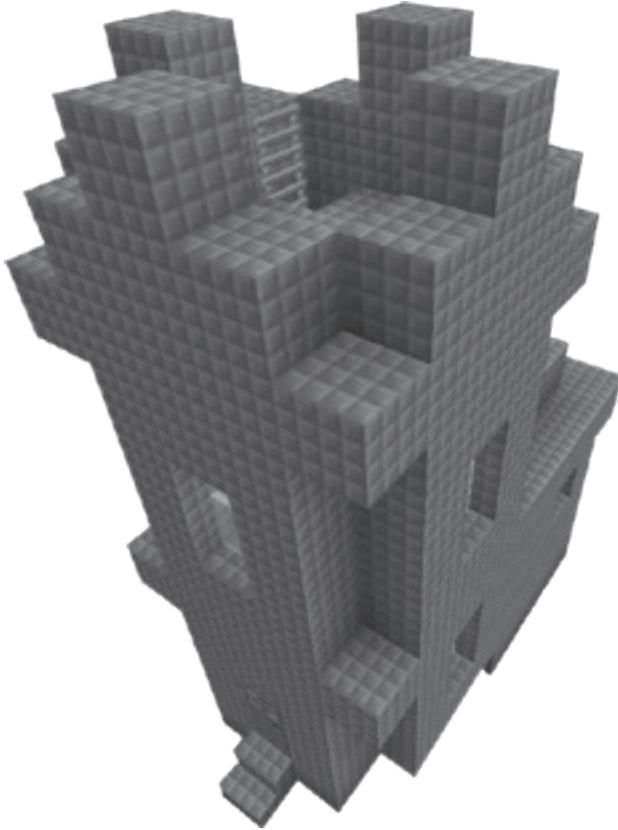
Layer 5



Layer 6



Church Watchtower



212x Cobblestone



10x Ladder



15x Glass panels

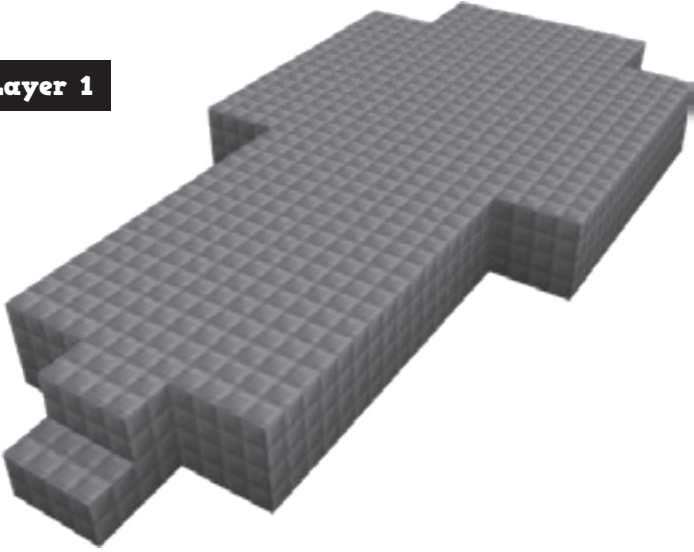


1x Oakdoor

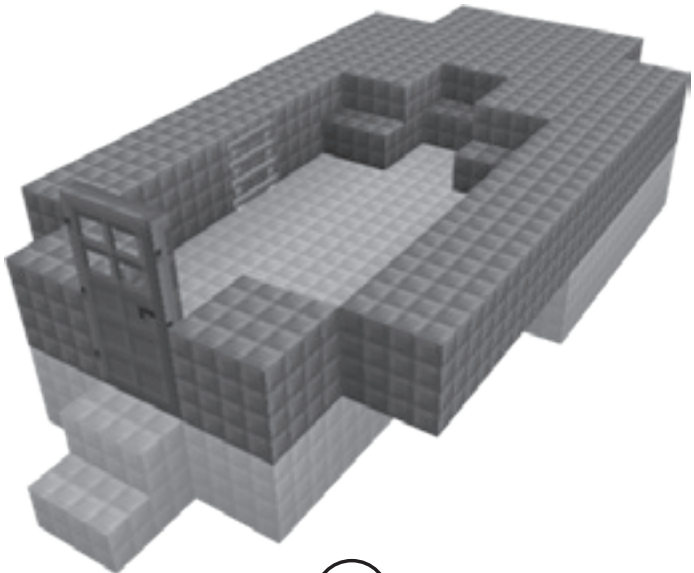


6x Cobblestone stairs

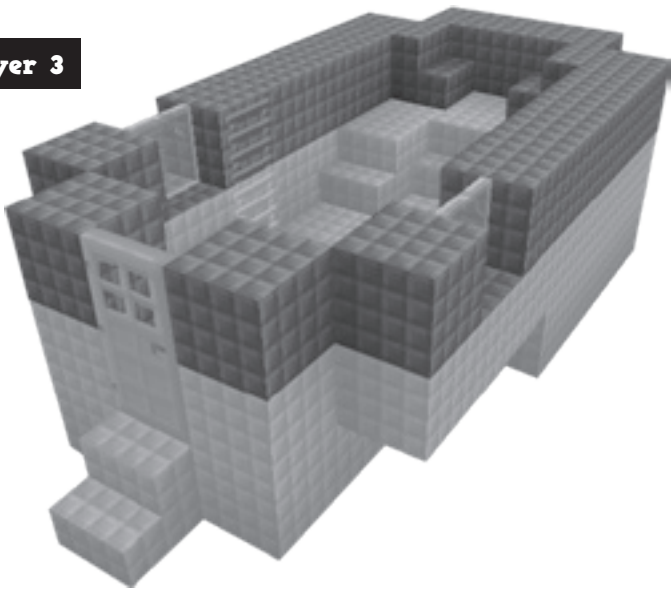
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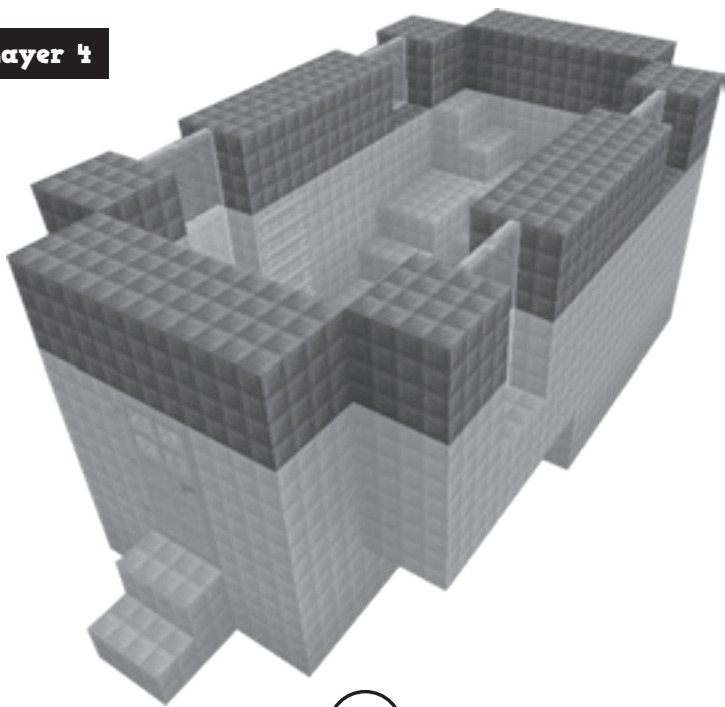
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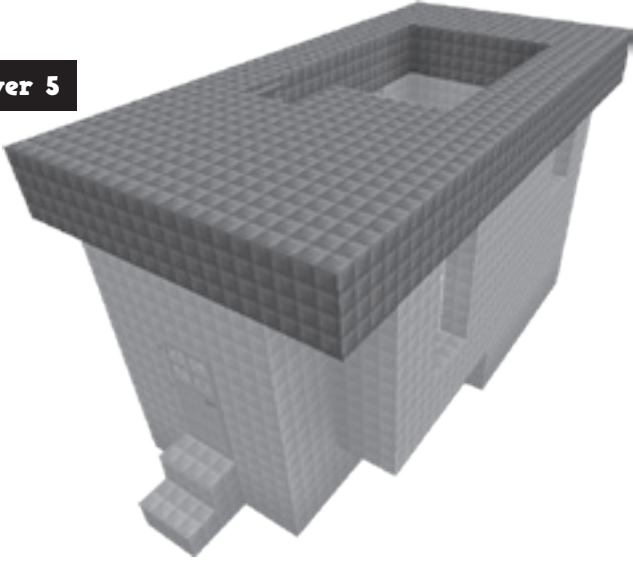
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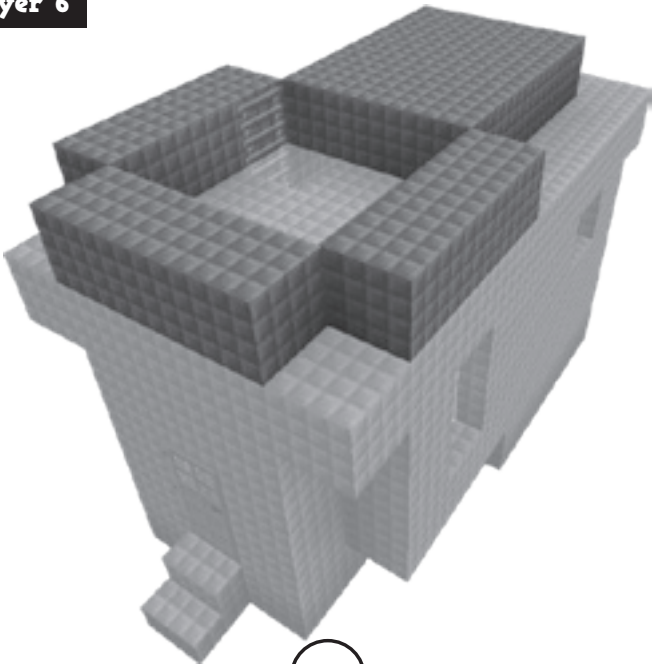
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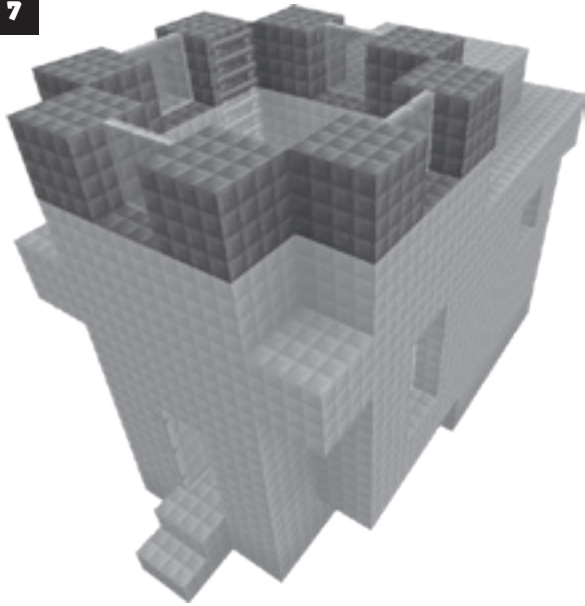
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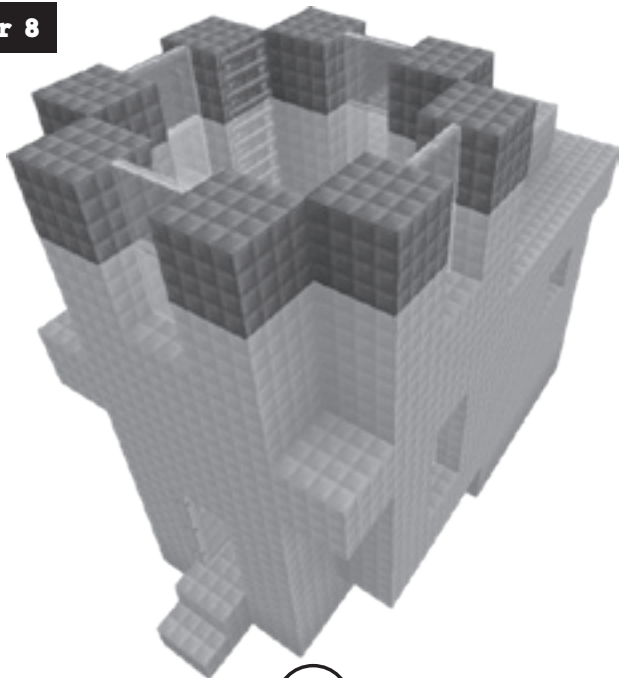
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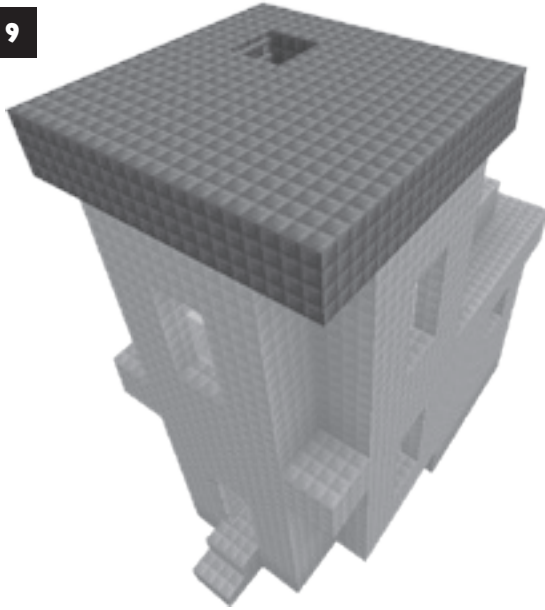
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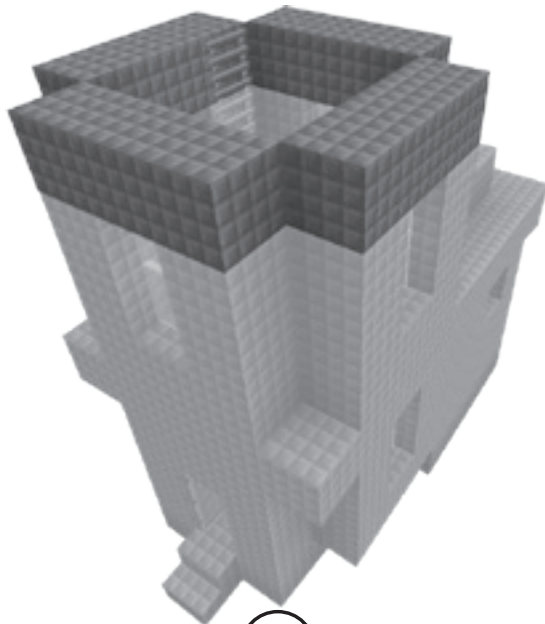
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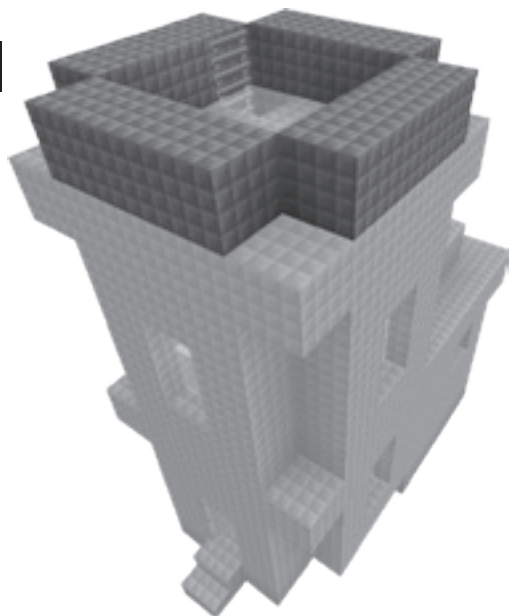
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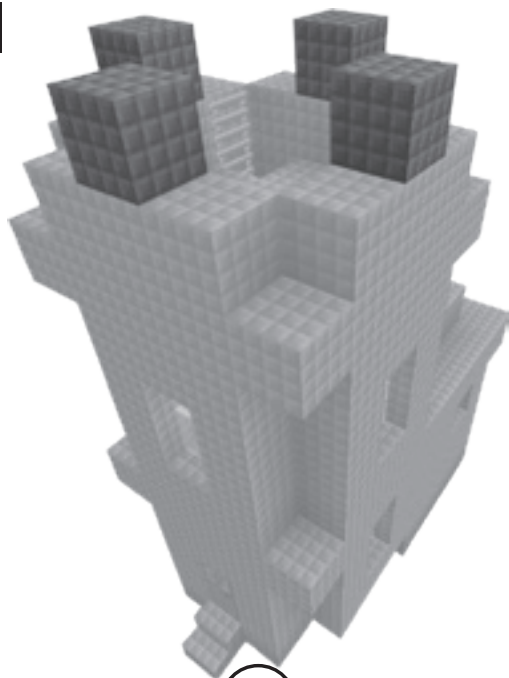
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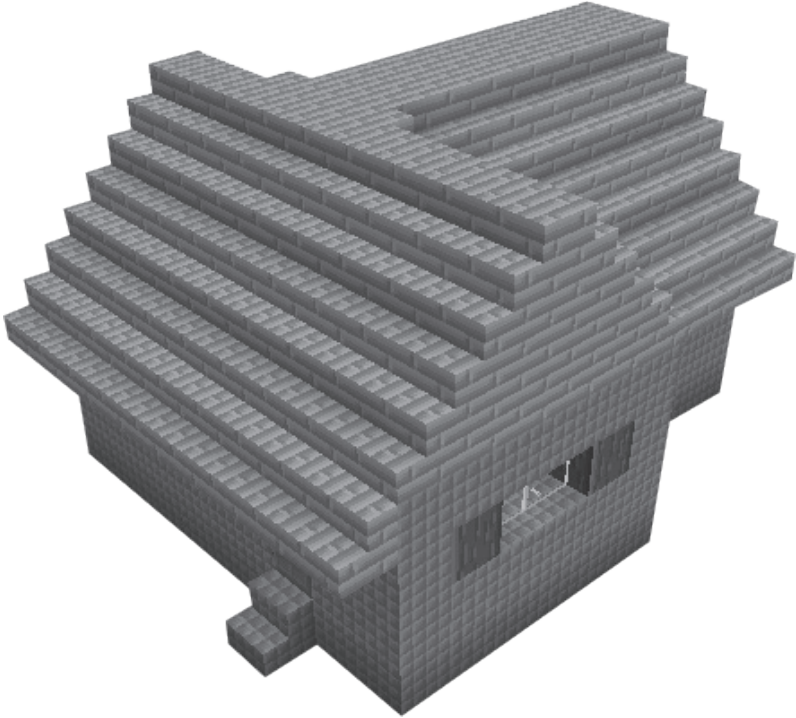
Layer 11



Layer 12



L-shaped House



10x Oaklog



148x Oak plank



107x Cobblestone



10x Glass panels



89x Oak stairs

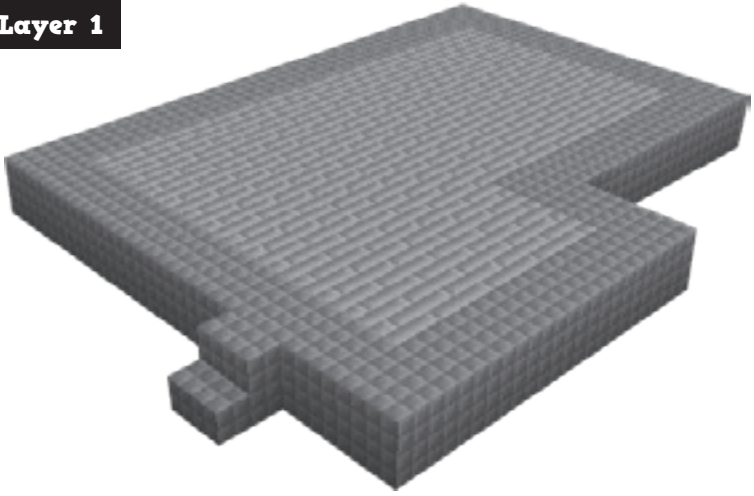


1x Cobblestone stairs

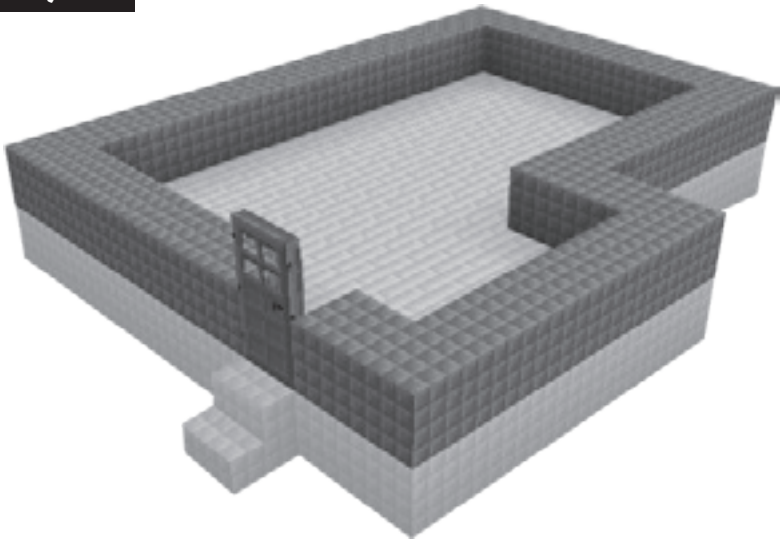


1x Oak door

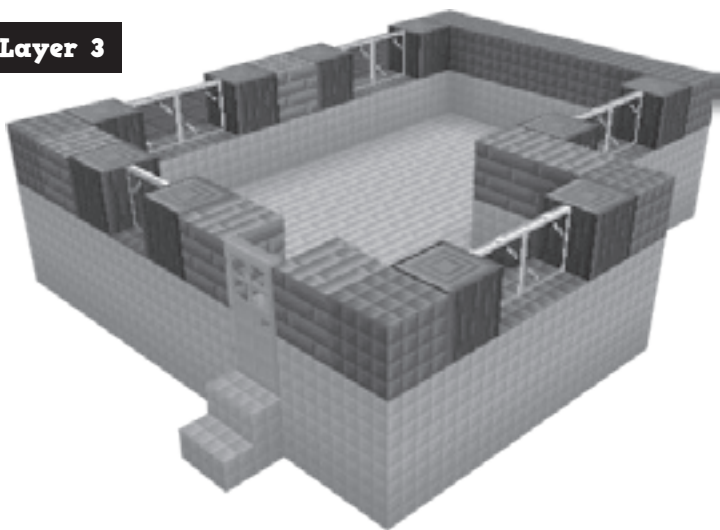
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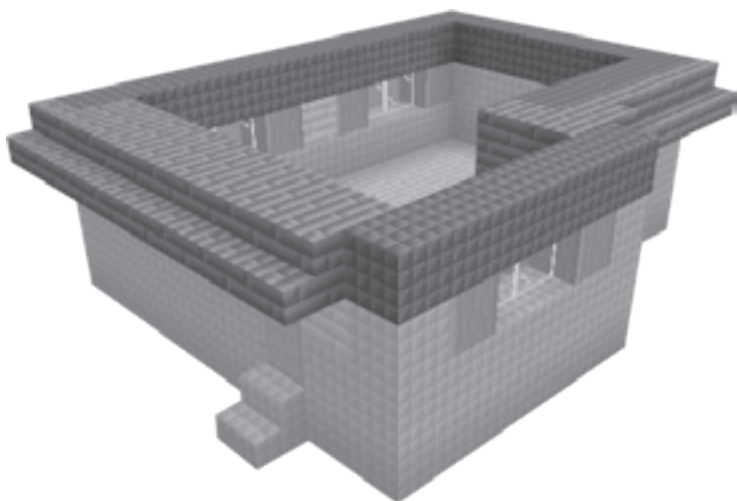
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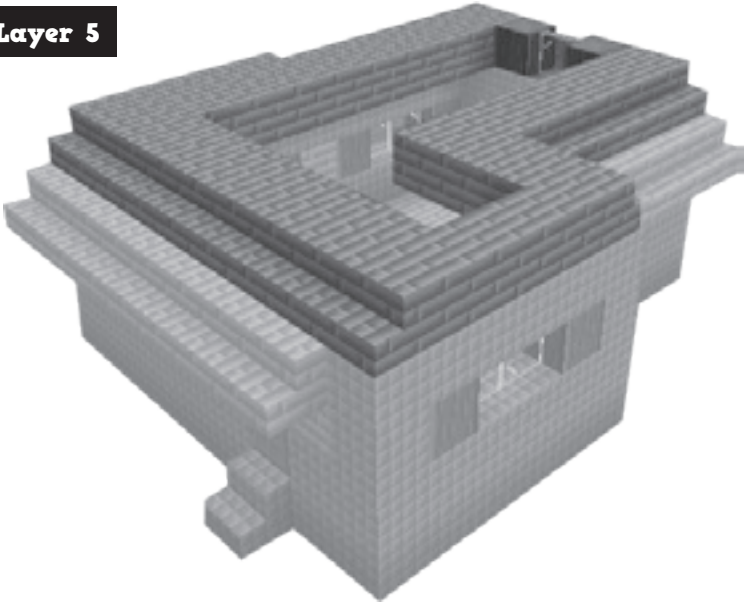
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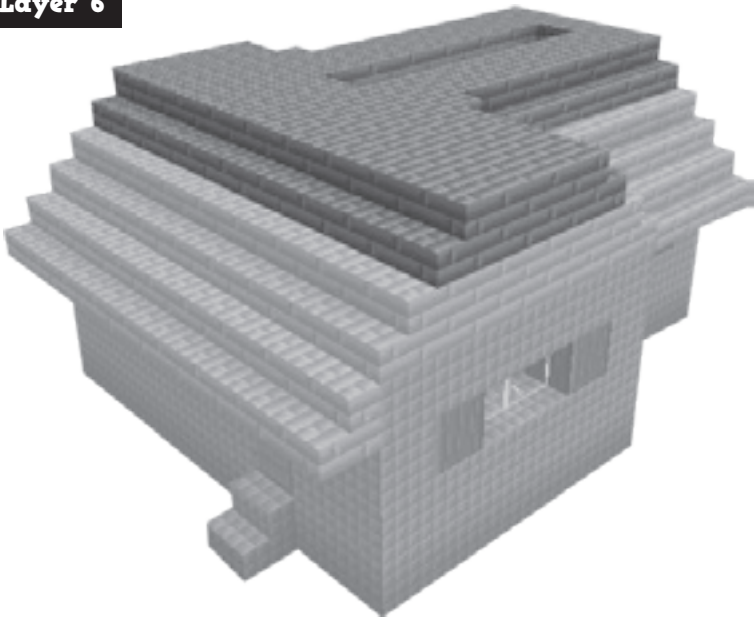
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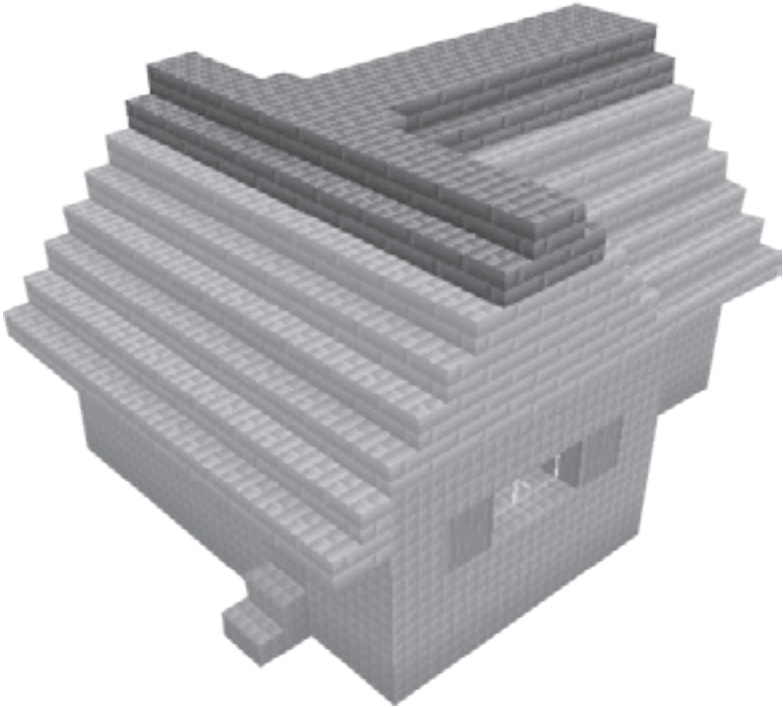
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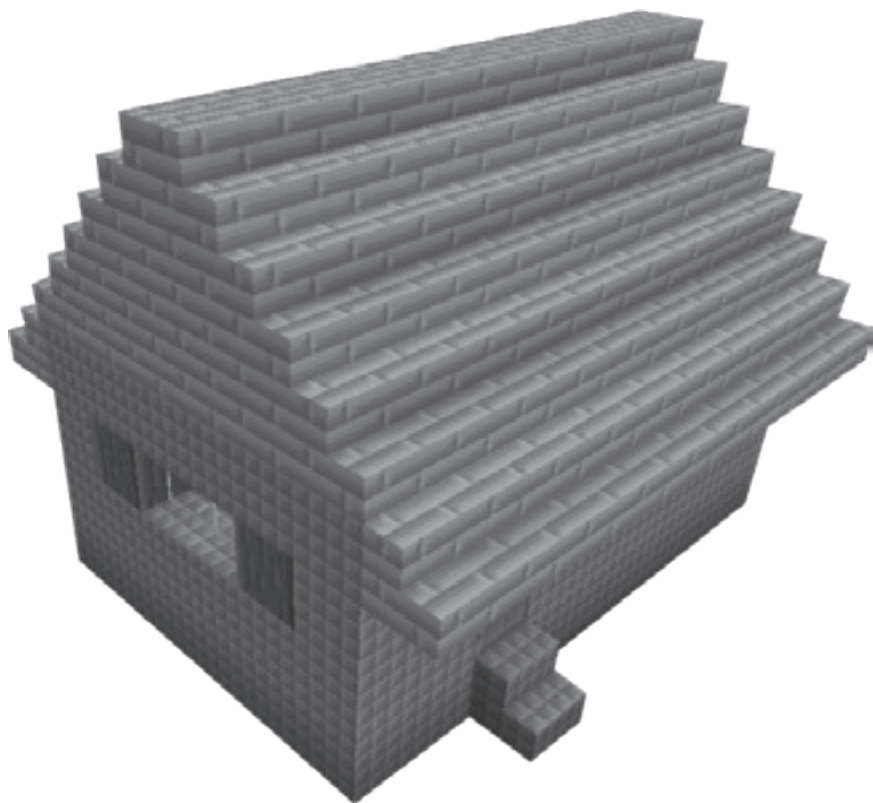
Layer 6



Layer 7



Tavern-Butcher



4x Oaklog



82x Oak plank



67x Cobblestone



8x Glass panels



74x Oak stairs



1x Cobblestone stairs



2x Oak door



1x Pressure plate

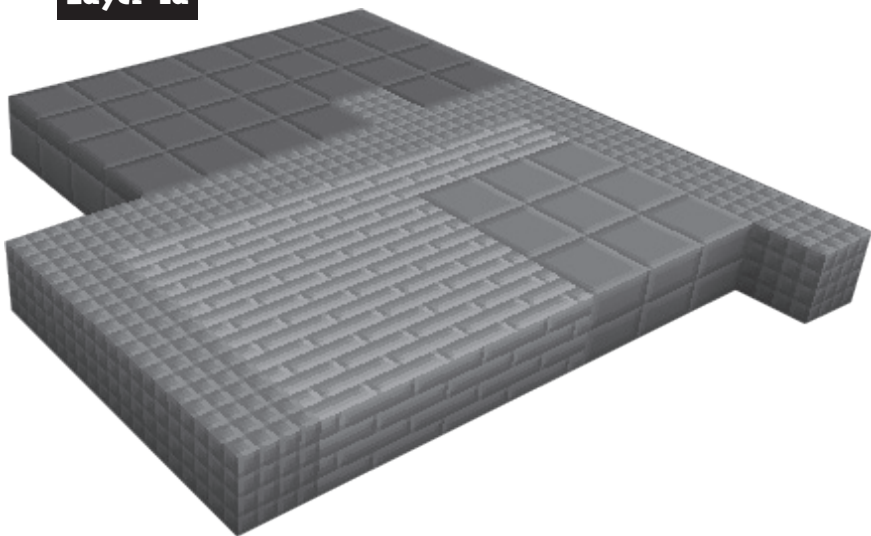


14x Fence

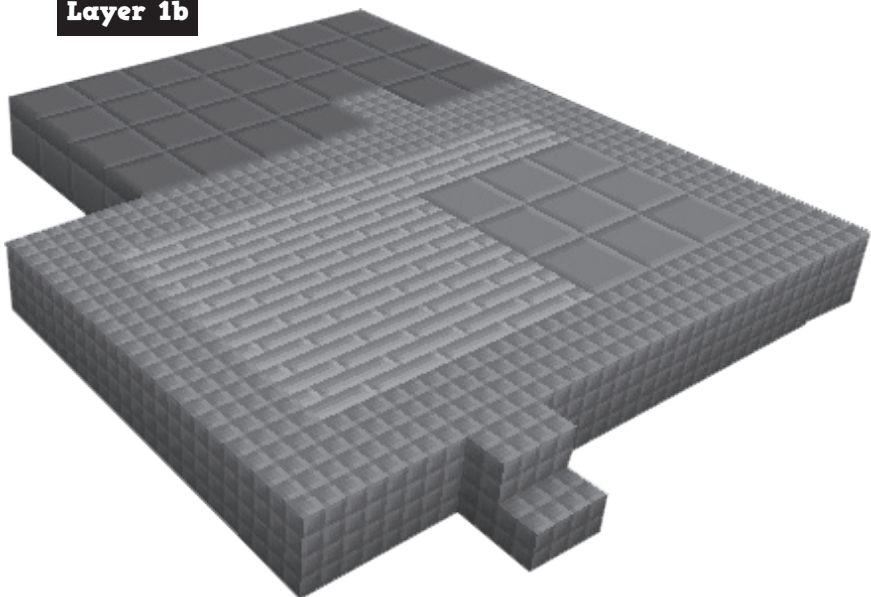


22x Stone slab

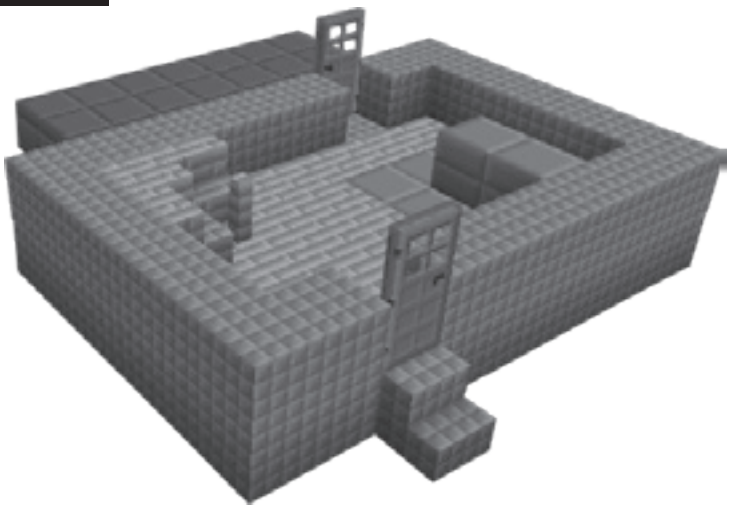
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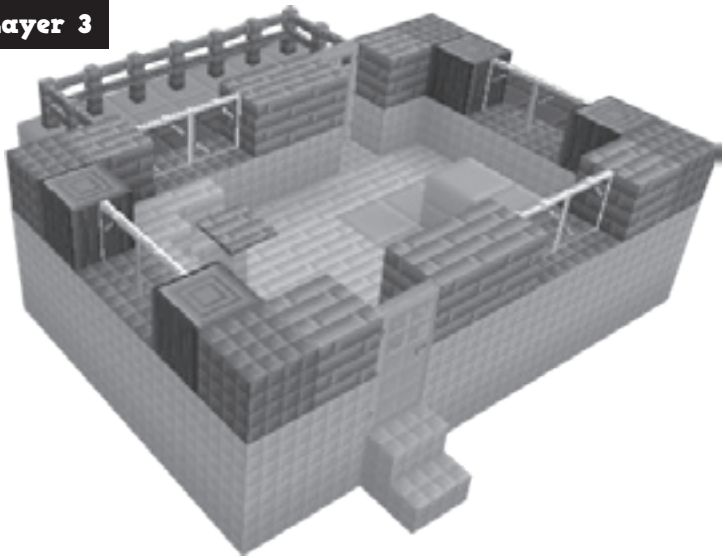
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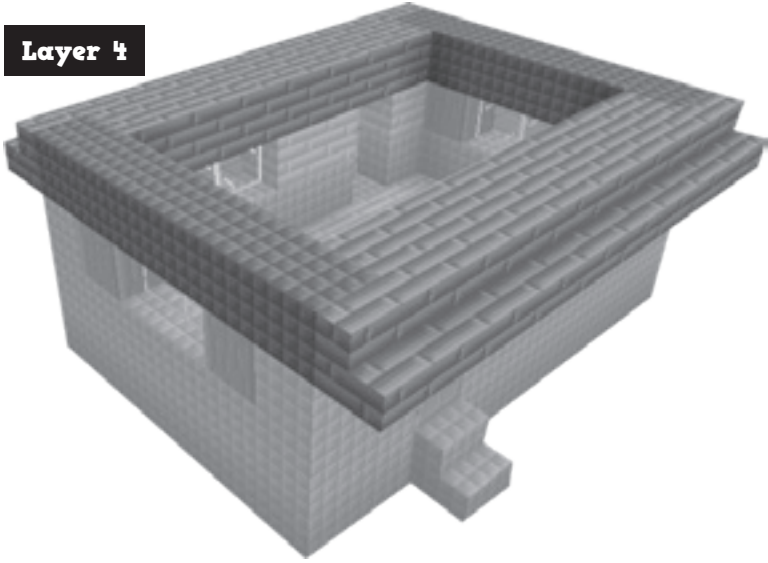
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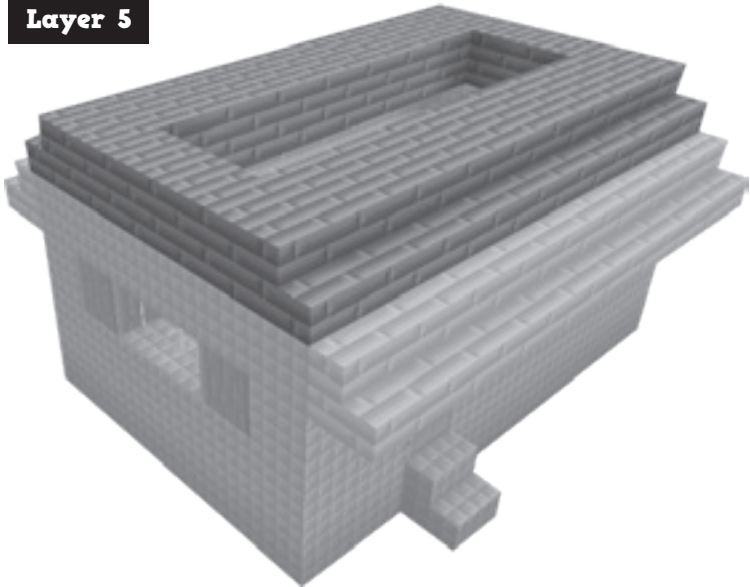
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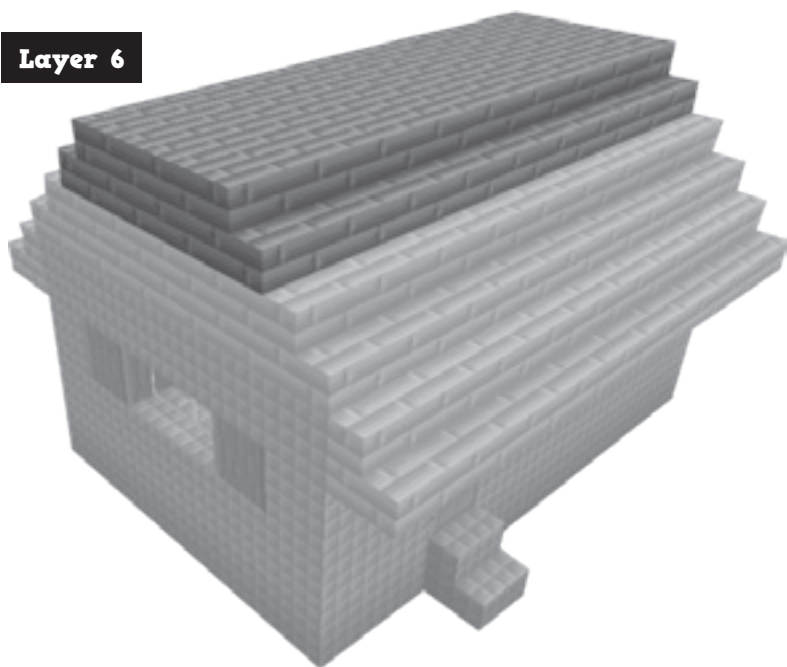
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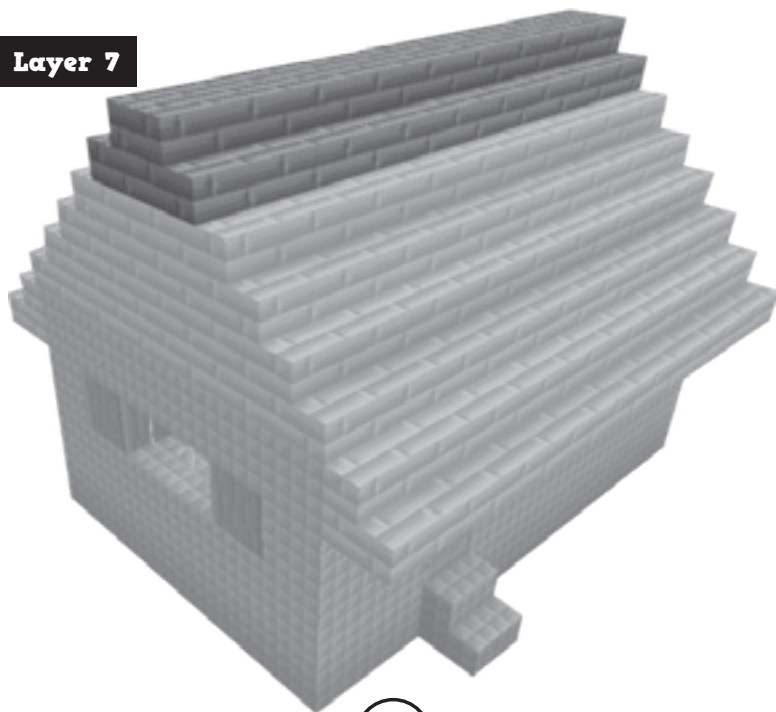
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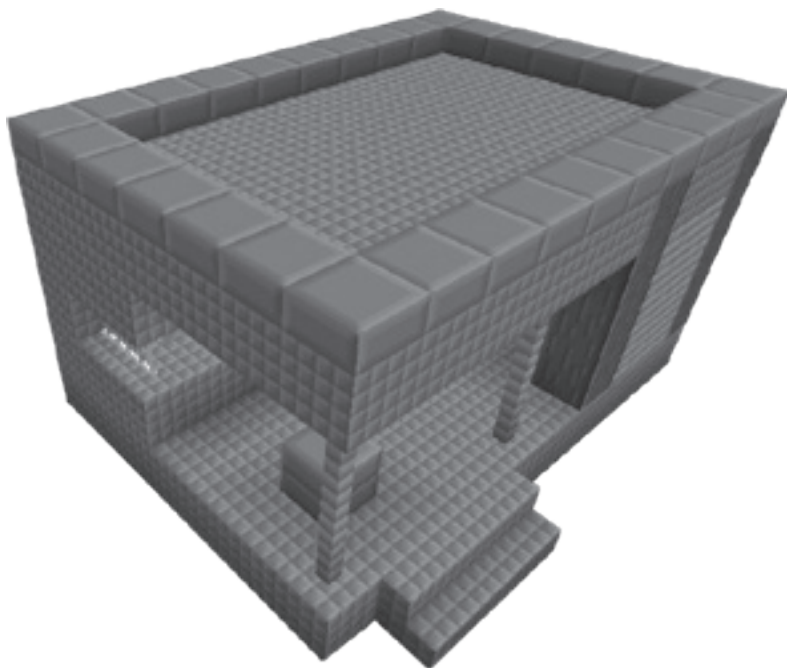
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Layer 7

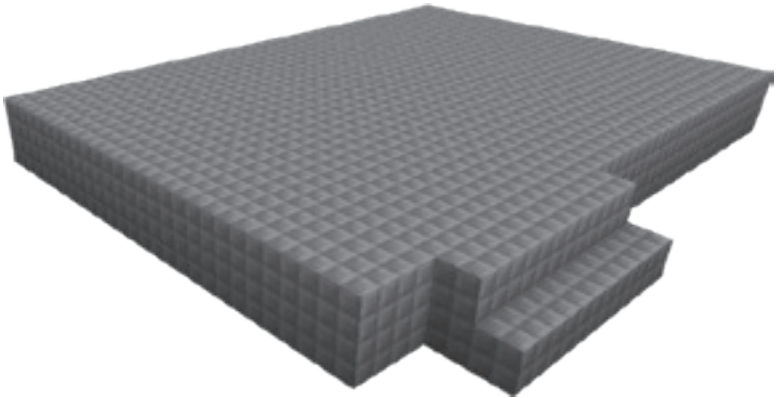


Forge

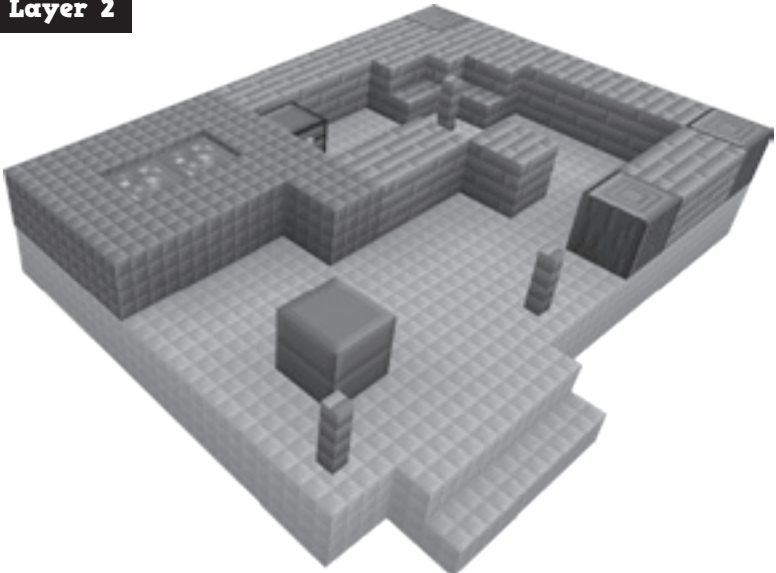


- | | |
|---|--|
|  43x Oak plank |  7x Fence |
|  166x Cobblestone |  32x Stone slab |
|  4x Glass panels |  2x Lava |
|  2x Oak stairs |  2x Furnace |
|  1x Pressure plate |  2x Iron bars |
|  12x Oak log |  1x Small chest |

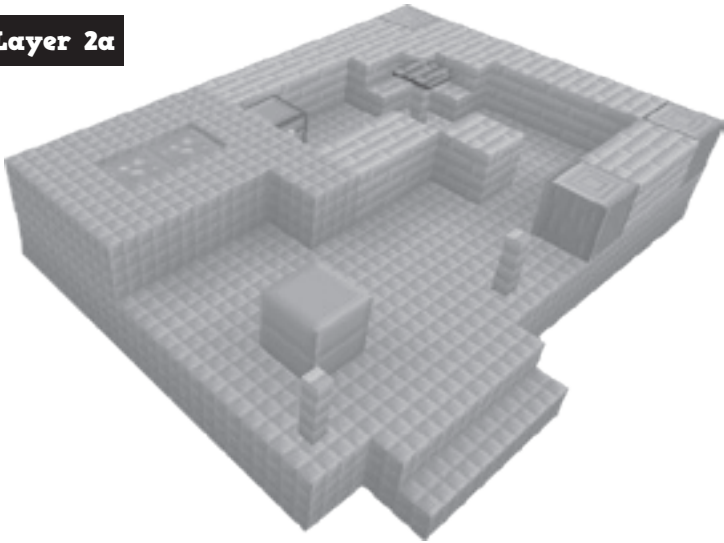
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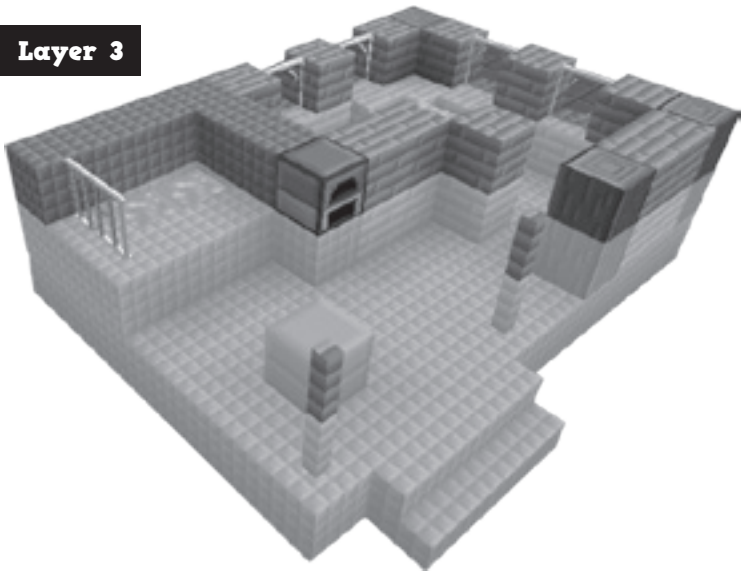
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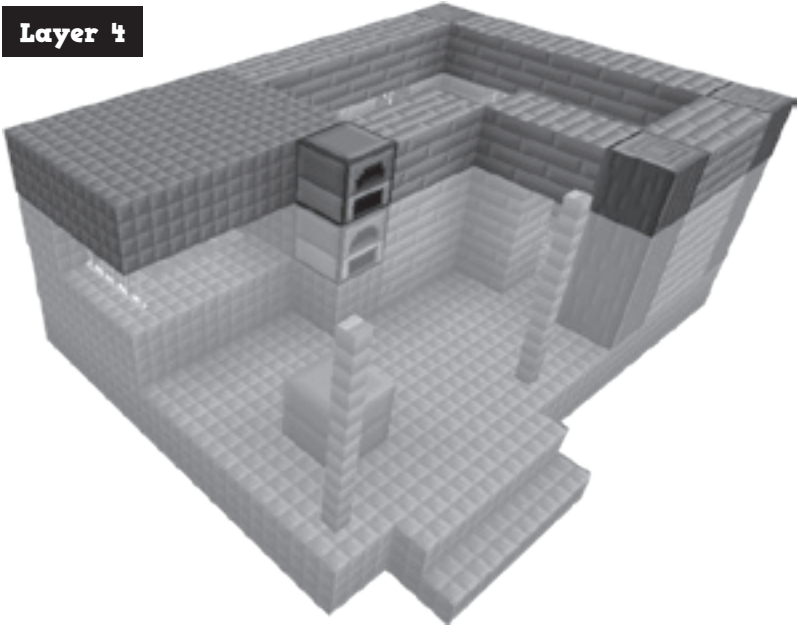
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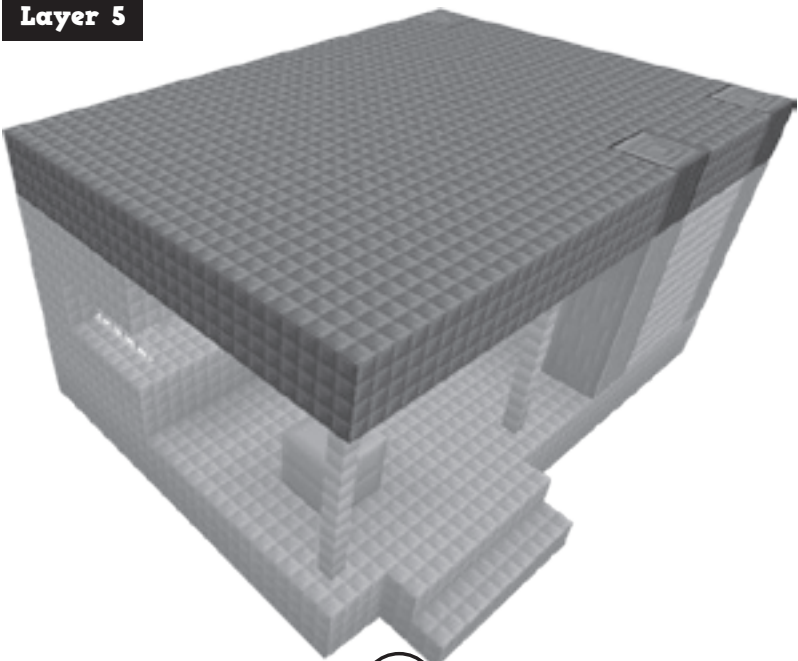
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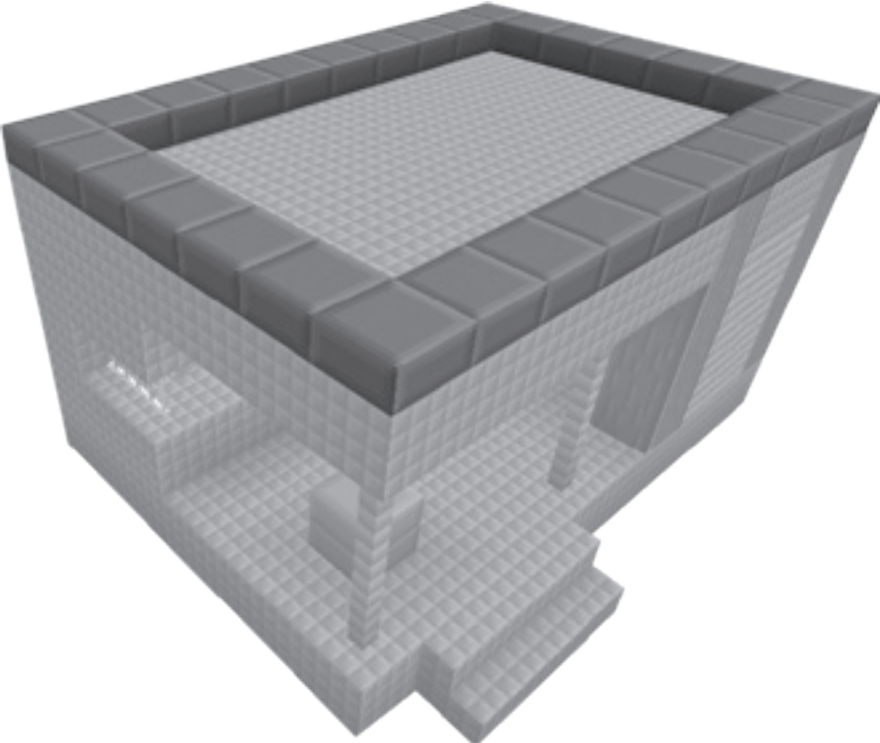
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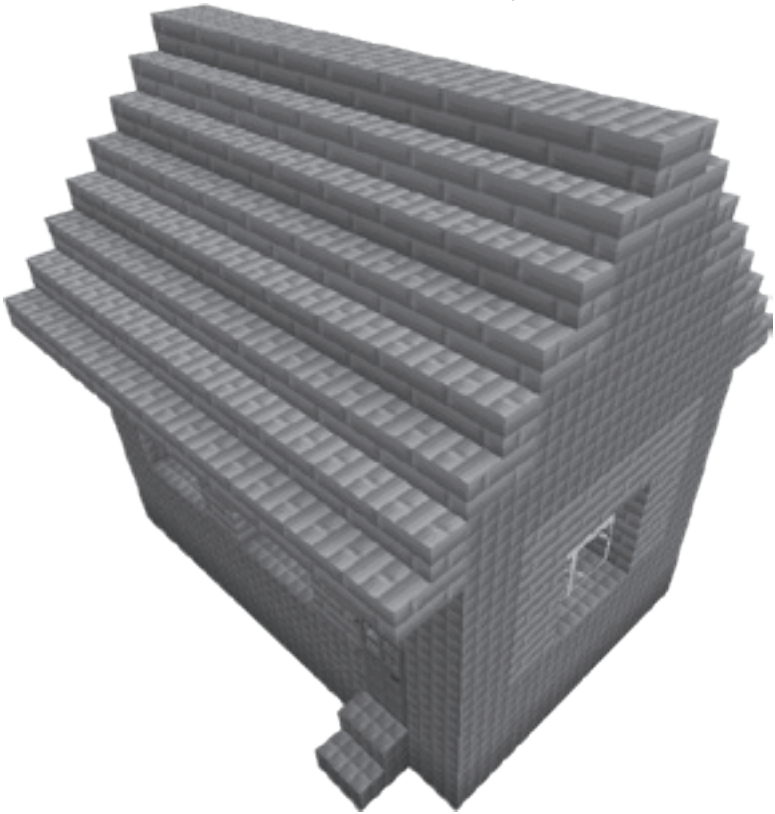
Layer 5



Layer 6



Library



60x Oak plank



199x Cobblestone



4x Glass panels



77x Oak stairs



7x Bookshelf



2x Pressure plate



1x Cobblestone stairs



2x Fence

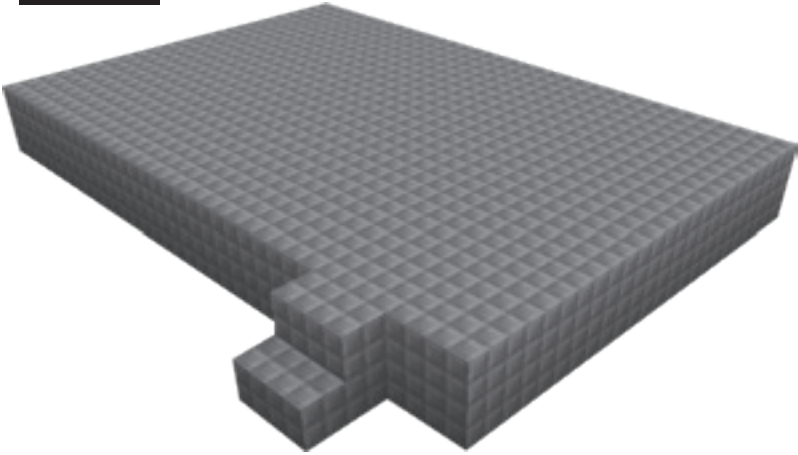


1x Oak door

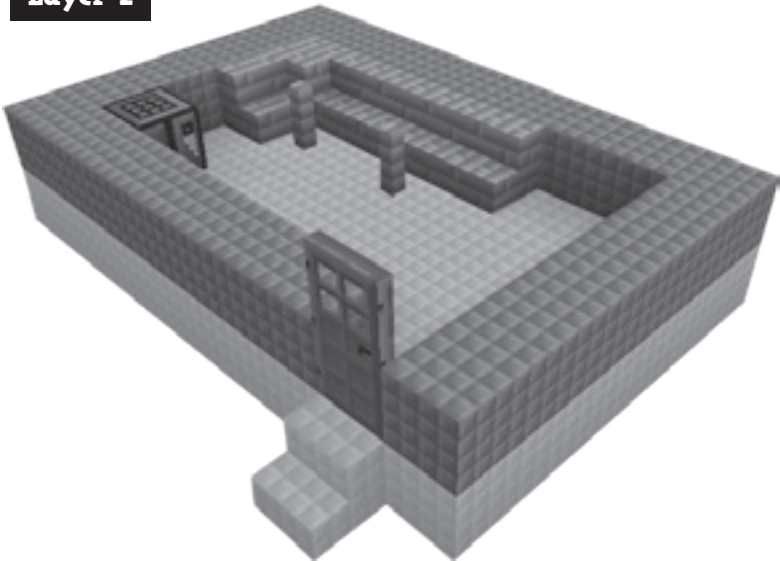


1x Crafting table

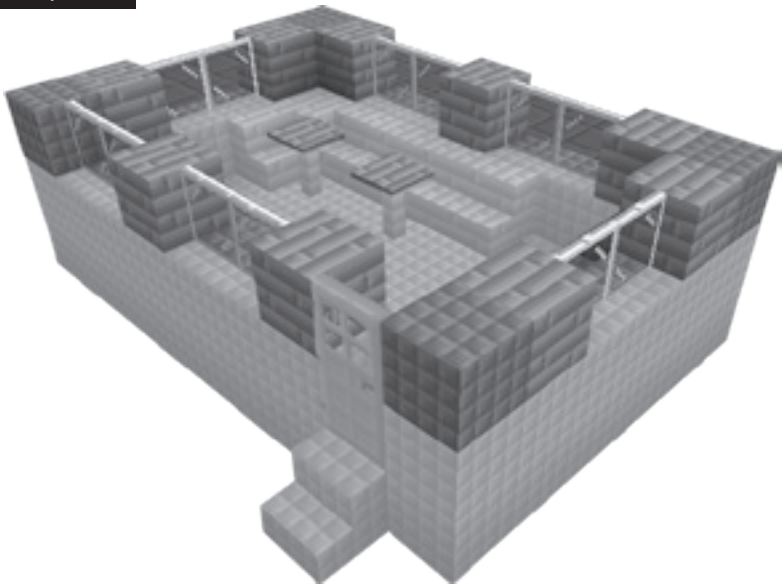
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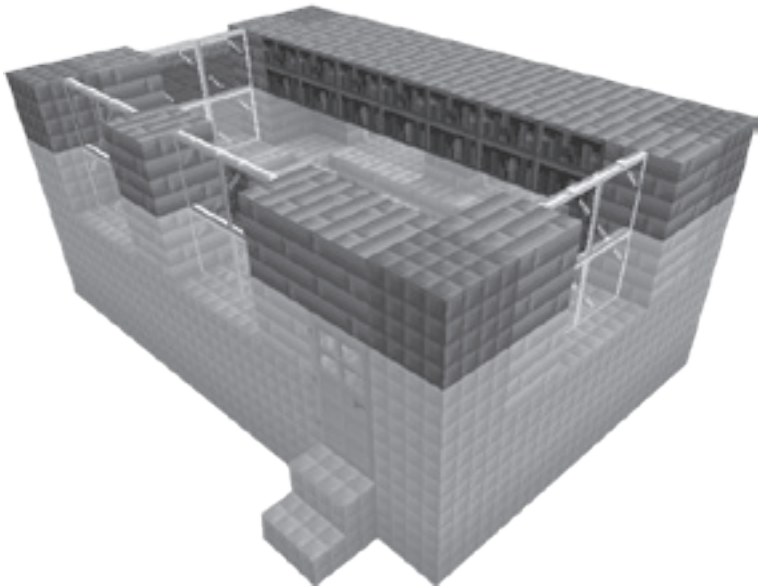
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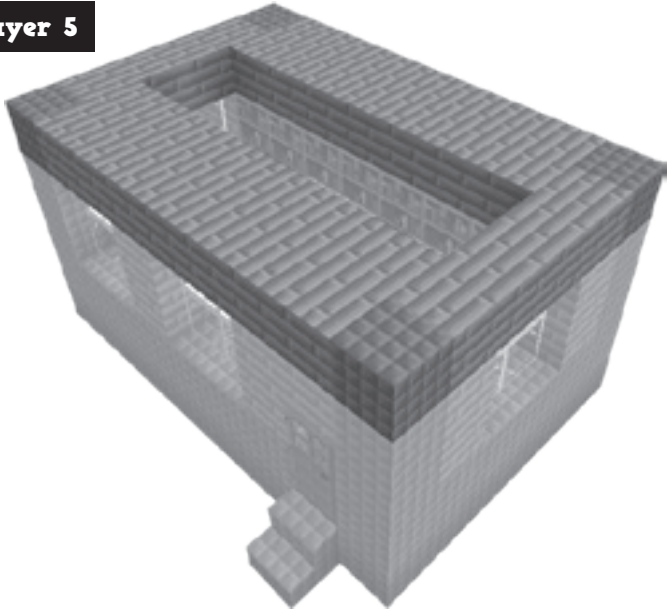
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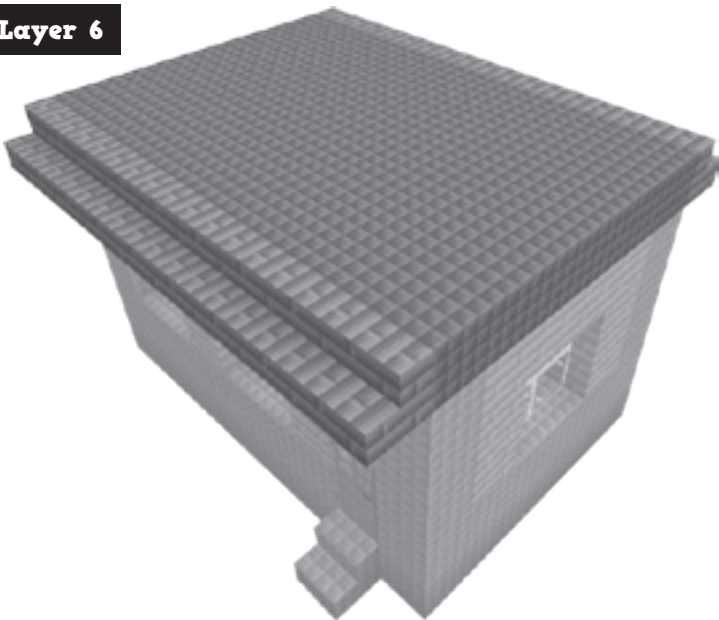
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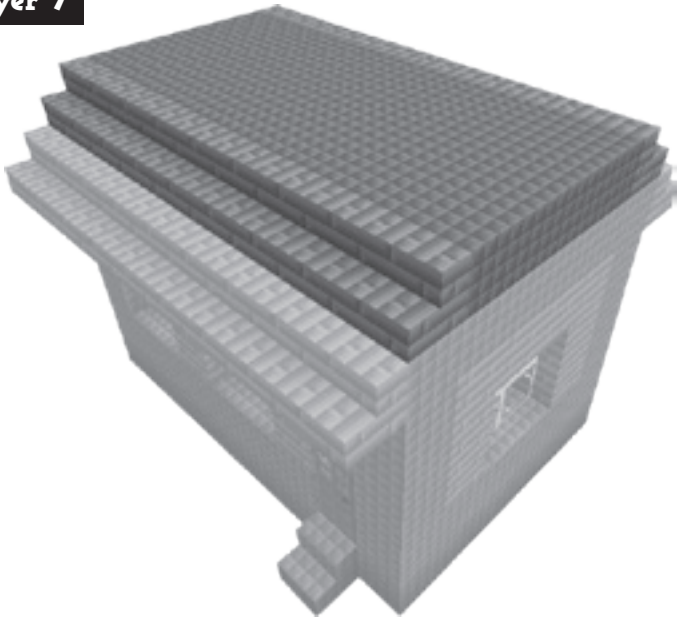
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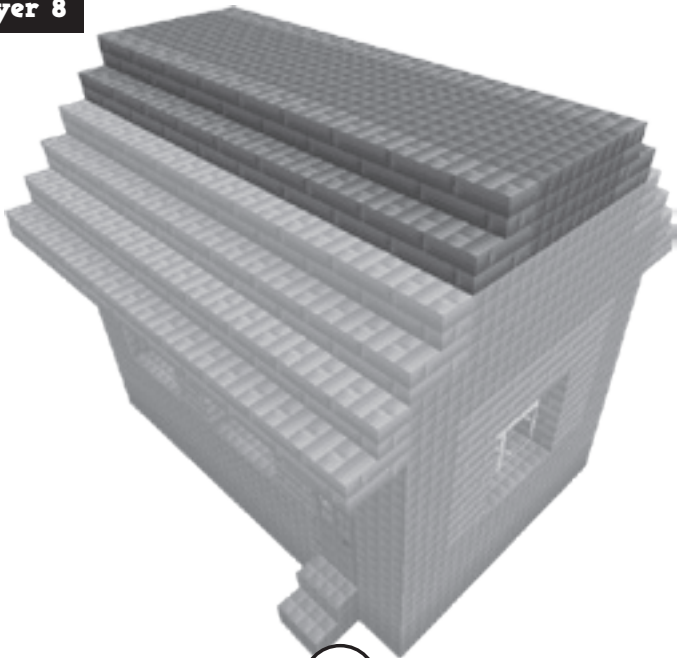
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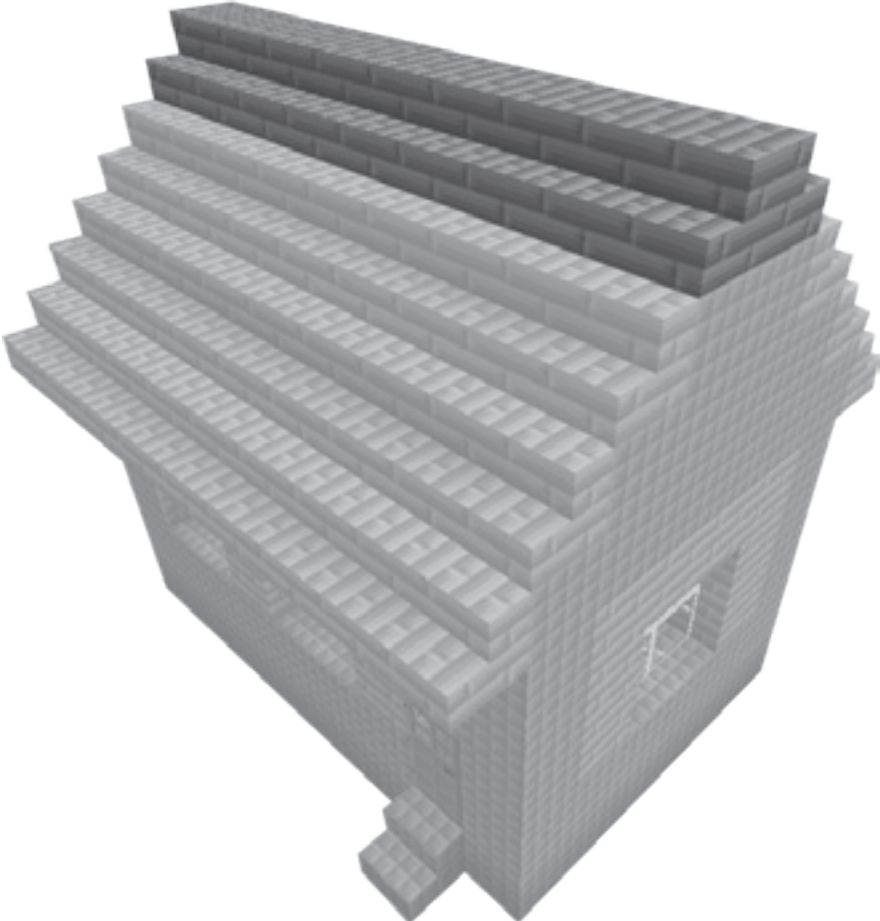
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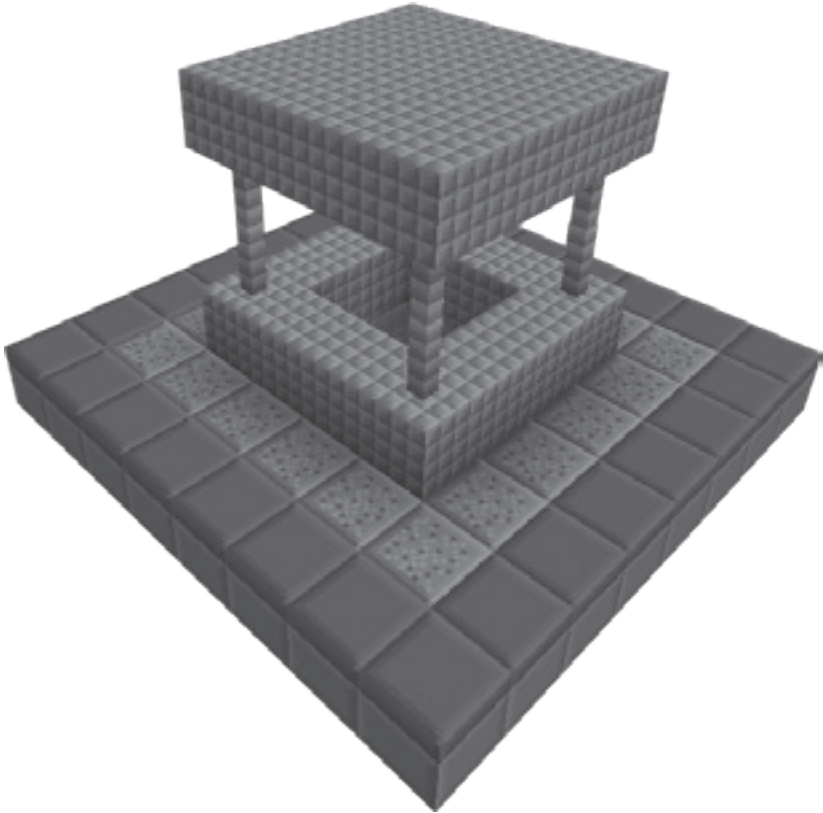
Layer 8



Layer 9



Well



170x Cobblestone



20x Gravel

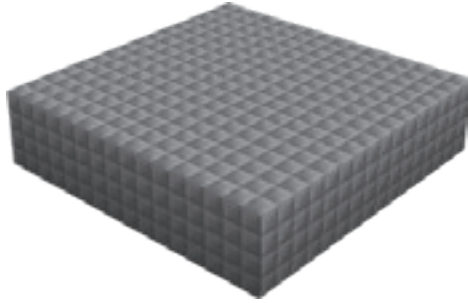


44x Water

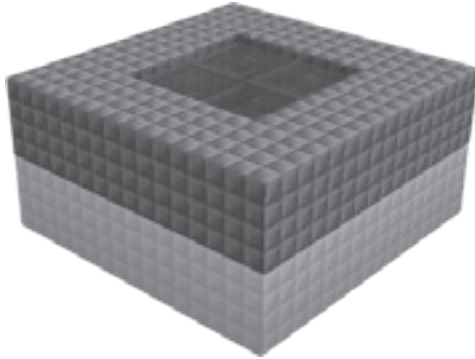


8x Fence

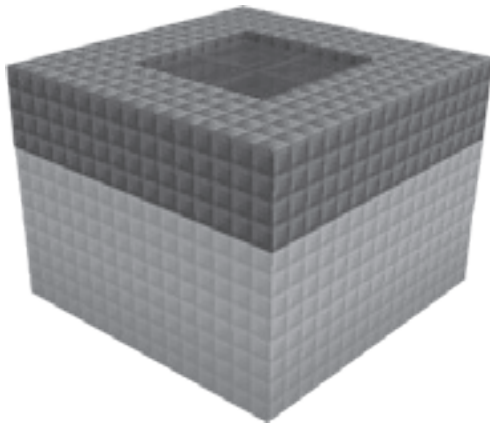
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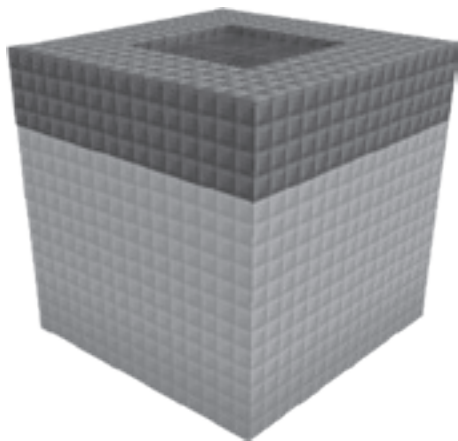
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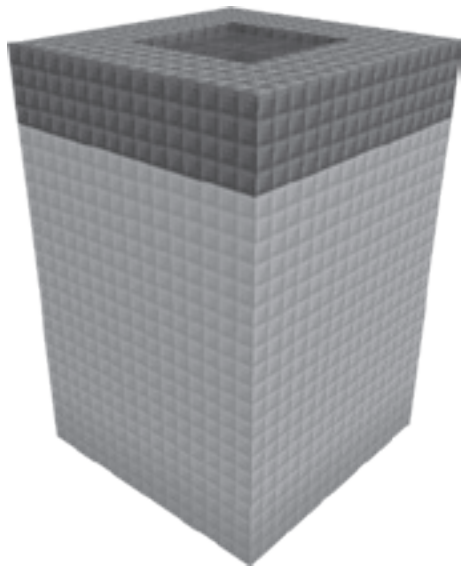
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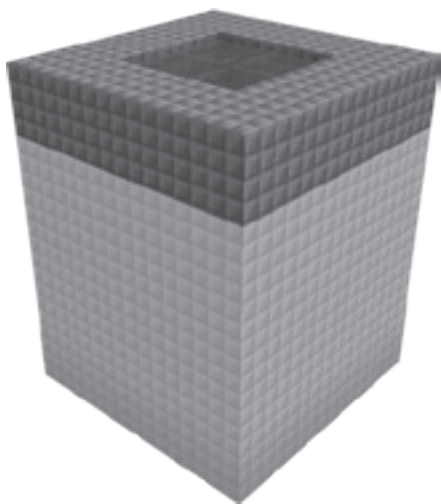
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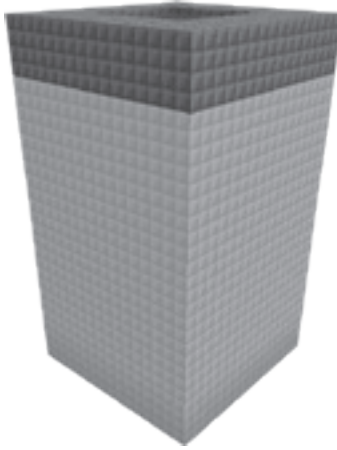
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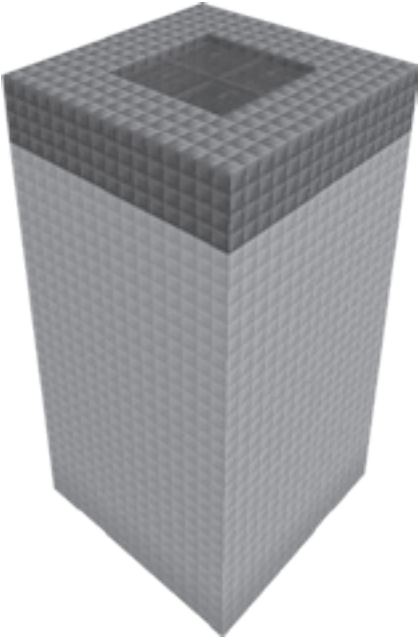
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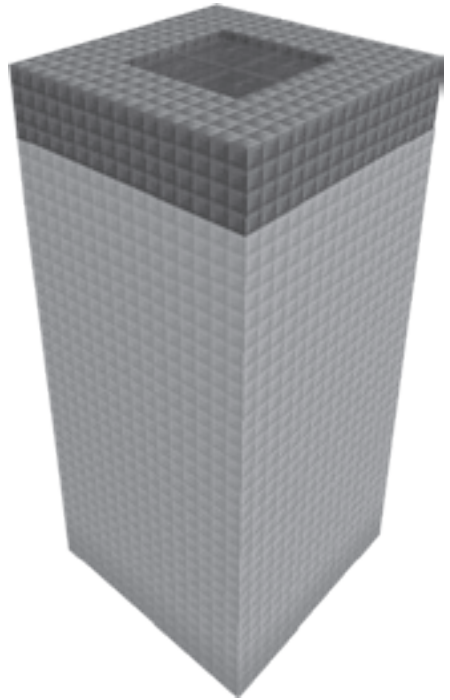
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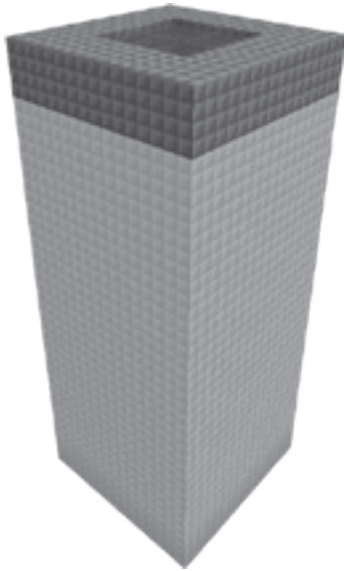
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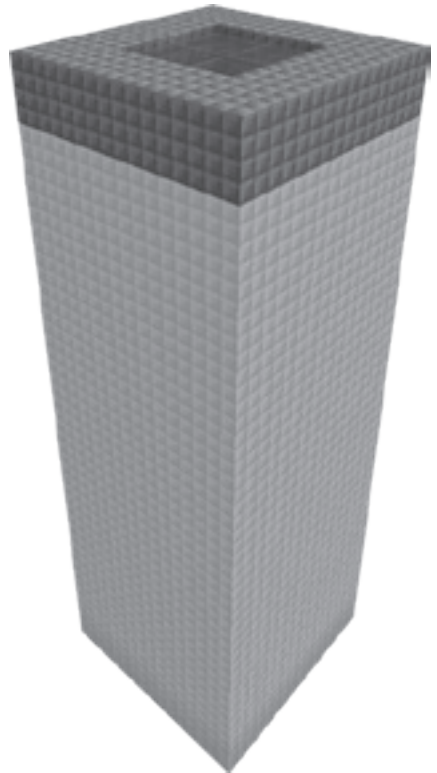
Layer 9



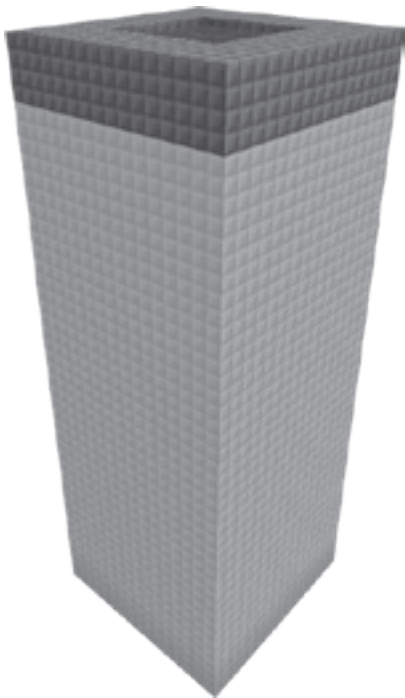
Layer 10



Layer 12

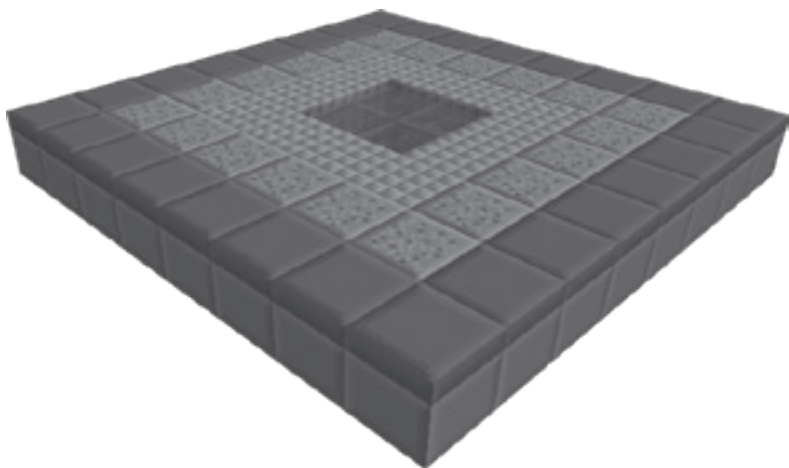


Layer 11

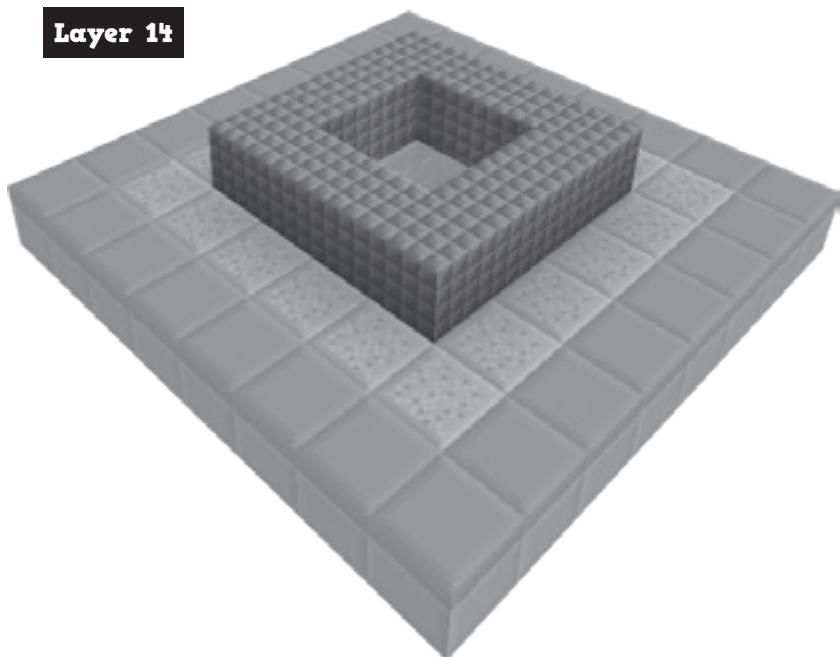


Layer 13

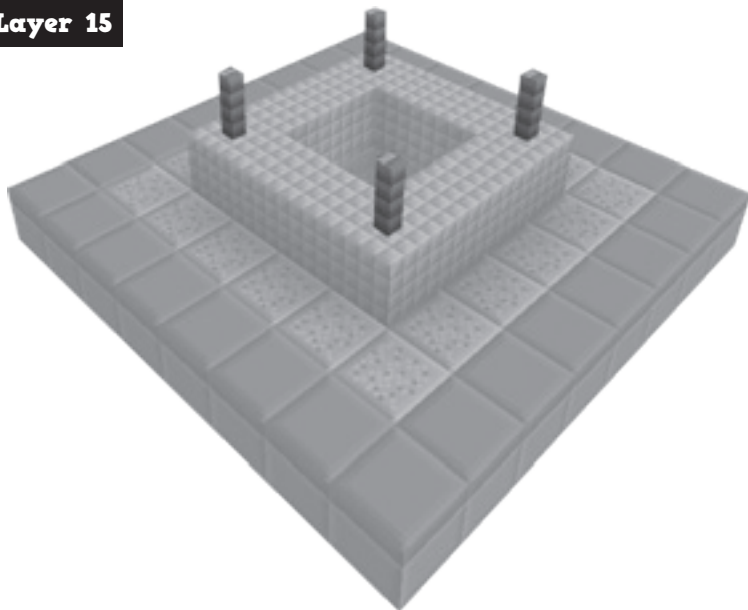
This is the ground level



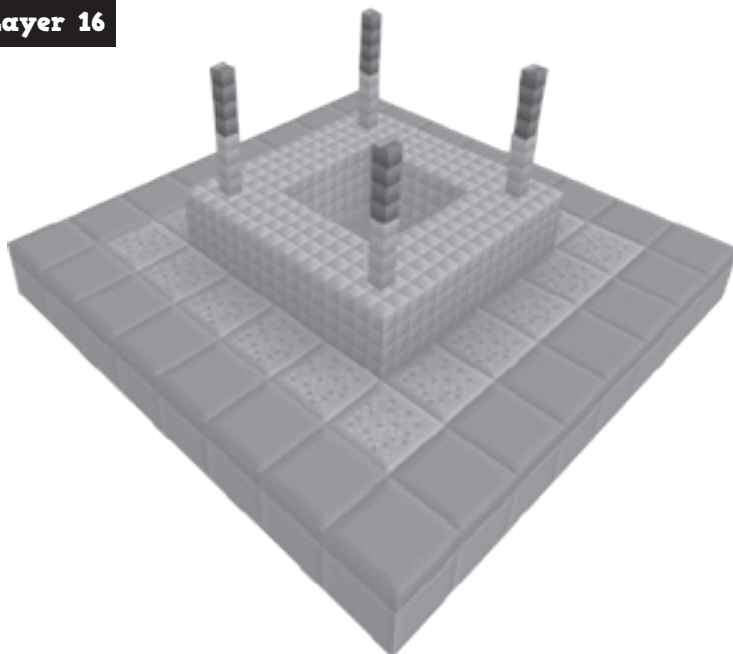
Layer 14



Layer 15



Layer 16



Layer 17

